

Homework Assignments for Logic-Based Natural Language Semantics (LBS WS22/23)

Michael Kohlhase, Jan Frederik Schaefer
FAU Erlangen-Nürnberg
FOR COURSE PURPOSES ONLY

2025-08-11

Contents

Assignment1 – Epistemology & Syntax

Given: Oct. 31

Problem 1.1 (JTB-Definition of Knowledge)

10 pt

Consider the following scenario.

1. Smith and Jones have applied for a certain job.
2. The president of the company assured Smith that Jones would, in the end, be selected for the job.
3. Smith had counted ten coins in Jones' pocket ten minutes ago.
4. Thus Smith concludes that the man who gets the job has ten coins in his pocket.
5. In the end however, **unknown** to Smith, he himself, not Jones is selected for the job.
6. Also, **unknown** to Smith, he himself has ten coins in his pocket.

According to the **JTB-definition of knowledge**, does Smith **know** that his conclusion (statement ?? above) is **true**? Explain your answer.

Solution: Smith does not **know sentence ??**. It is true in the scenario, but not **justified**, because Smith does not **know sentences ??** and **??**, which could have **justified sentence ??**.

Problem 1.2 (Most Certain Principle)

10 pt

State Cresswell's **Most Certain Principle** and discuss why it is important in the LBS context (1–3 **sentences**).

Solution: Cresswell's **Most Certain Principle states** that if you have two **sentences**, *A* and *B* and one of them is **true** while the other one is **false**, then they must **mean** different things. We can use it to see if our **meaning theory** is sufficiently fine-grained.

(maybe also:) Together with the **congruence principle**, it gives us a **synonymy test**.

Problem 1.3 (Syntax Tree)

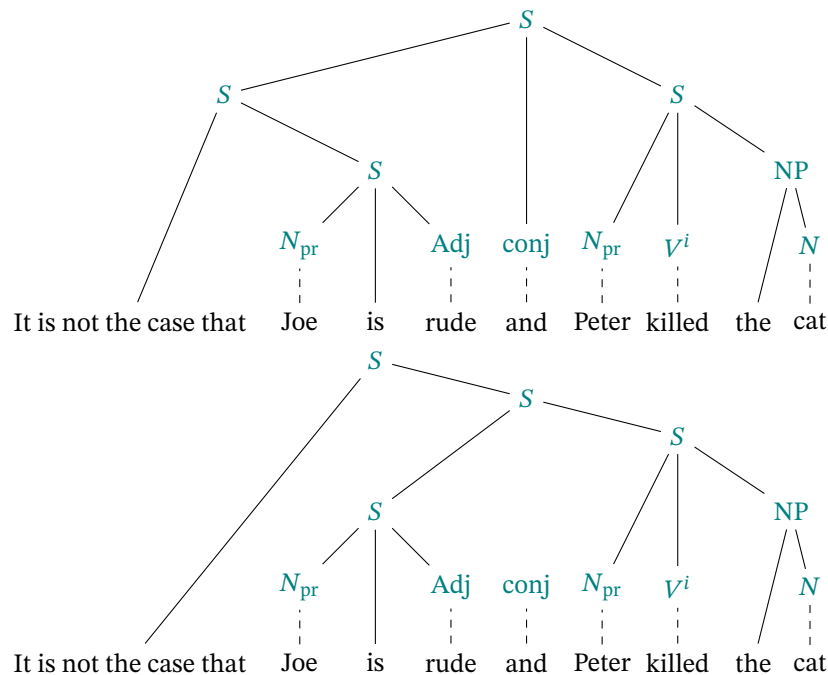
10 pt

Consider the following **production rules**:

- S1: $S \rightarrow NP, V^i$,
 S2: $S \rightarrow NP, V^t, NP$,
 N1: $NP \rightarrow N_{pr}$,
 N2: $NP \rightarrow \text{the}, N$,
 S3: $S \rightarrow \text{It is not the case that}, S$,
 S4: $S \rightarrow S, \text{conj}, S$,
 S5: $S \rightarrow NP, \text{is}, NP$,
 S6: $S \rightarrow NP, \text{is}, \text{Adj}$

Draw two **syntax trees** for the sentence “*It is not the case that Joe is rude and Peter killed the cat.*” according to the **structural rules** above; assume whatever **lexical rules** you need.

Solution: The lexical rules are represented by the dashed edges in the parse trees below.



Problem 1.4 (Grammar from Data)

10 pt

Write a context-free grammar that accepts the following sentences:

1. “*There is a pit in sector e.*”
2. “*There is no pit in sector g.*”
3. “*There is an echo in sector f and there is no echo in sector a.*”

4. “*There are echoes in sectors f and g and there are no pits in sector c.*”
5. “*There is a pit in sector a or there are pits in sectors b and c.*”
6. “*There are no pits in sectors c, a, e and d and there is an echo in sector g.*”

and rejects these:

1. “*There is an pit in sector b.*”
2. “*There is an echo in sector b and.*”
3. “*There is a pit in sectors a.*”
4. “*There are pits in sectors d.*”
5. “*There are pits in sectors a, b and f, c.*”
6. “*There are pits in sectors g, a.*”

Explain your grammar design.

Solution:

```

<S> ::= "There " <Smain> "."
<Smain> ::= <Sconj> | <Ssingular> | <Splural>
<Sconj> ::= <Smain> " and there " <Smain>
<Ssingular> ::= <Psing> " in sector " <Sector>
<Psing> ::= "is a pit" | "is no pit" | "is an echo" | "is no echo"
<Sector> ::= "a" | "b" | "c" | "d" | "e" | "f" | "g"
<Splural> ::= <Pplural> " in sectors " <SecList> " and " <Sector>
<Pplural> ::= "are pits" | "are no pits" | "are echoes" | "are no echoes"
<SecList> ::= <Sector> | <Sector> ", " <SecList>

```

The toplevel category is <S>. <Smain> describes a sentence without the leading “*there*”. <Ssingular> is for singular <Smain>s (e.g. “*is no echo in sector b*”), while <Splural> is for plural ones.

Assignment2 – Fragment 1

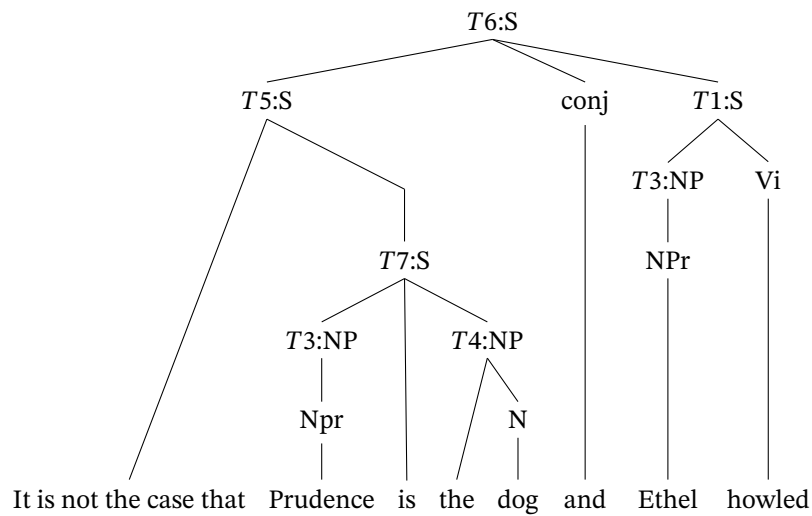
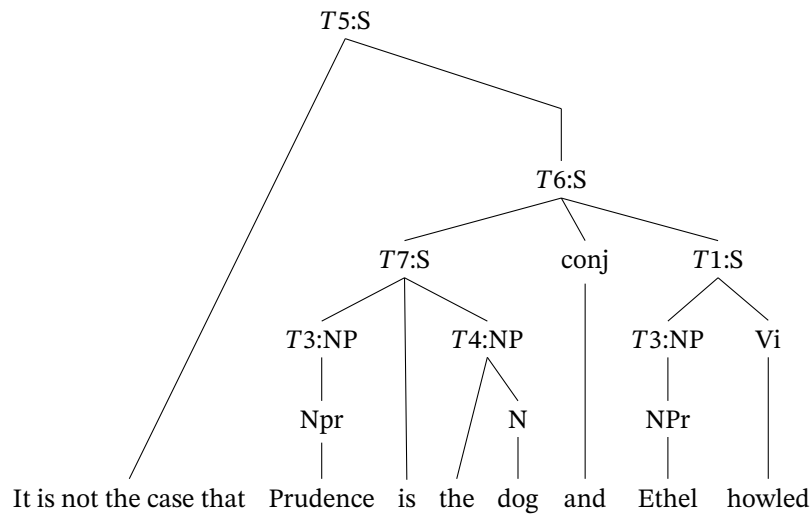
Problem 2.1

Consider the following sentence:

“It is not the case that Prudence is the dog and Ethel howled.”

1. How would the sentence be parsed according to the grammar of Fragment 1? 0 pt

Solution: The sentence is syntactically ambiguous. Here are the two possible parses (the nodes are already marked with the relevant translation rules):



-
2. Apply the translation rules/semantics construction from Fragment 1 to the sentence. 0 pt
-

Solution: As we have two possible parses, we will have two possible translations. Here they are the results:

- $\neg(\text{Prudence}' = \text{thedog}' \wedge \text{howled}'(\text{Ethel}'))$
 - $\neg(\text{Prudence}' = \text{thedog}') \wedge \text{howled}'(\text{Ethel}')$
-

Problem 2.2

Extend a) the grammar and b) the translation rules of Fragment 1 to include more sentences. Concretely, with your extension the grammar of fragment 1 should accept sentences like

“Prudence isn’t the dog.” “If Ethel isn’t crazy, then Prudence is the dog.”

Solution: New production rules:

S7 : $S \rightarrow \text{NP}, \text{isn't}, \text{NP}$

S8 : $S \rightarrow \text{NP}, \text{isn't}, \text{Adj}$

S9 : $S \rightarrow \text{If}, S, \text{then}, S$

New translation rules:

T7 : $[X_{\text{NP}}, \text{isn't}, Y_{\text{NP}}]_S \rightsquigarrow (\neg X' = Y')$

T8 : $[X_{\text{NP}}, \text{isn't}, Y_{\text{Adj}}]_S \rightsquigarrow (\neg Y'(X'))$

T9 : $[\text{If}, X_S, \text{then}, Y_S]_S \rightsquigarrow (X' \Rightarrow Y')$

Problem 2.3 (PLNQ Semantics)

Consider the first-order signature

$$\Sigma_0^f = \{o\} \quad (1)$$

$$\Sigma_1^f = \{s\} \quad (2)$$

$$\Sigma_1^p = \{p, z\} \quad (3)$$

and the following PL^{NQ} formula

$$\varphi := p(s(o)) \wedge \neg z(o)$$

1. Evaluate φ using the model $\langle \mathcal{D}, \mathcal{I} \rangle$ with

0 pt

$$\mathcal{D} = \{\blacksquare, \blacklozenge, \star\} \quad (4)$$

$$\mathcal{I}(o) = \blacklozenge \quad (5)$$

$$\mathcal{I}(s) = \{\blacksquare \mapsto \blacklozenge, \blacklozenge \mapsto \blacksquare, \star \mapsto \star\} \quad (6)$$

$$\mathcal{I}(p) = \{\blacksquare, \star\} \quad (7)$$

$$\mathcal{I}(z) = \{\blacksquare, \star\} \quad (8)$$

Solution: The expression evaluates to $\top$. Explanation:

1. $\mathcal{I}(p(s(o)) \wedge \neg z(o)) = \top$, iff
 2. $\mathcal{I}(p(s(o)))$ and $\mathcal{I}(\neg z(o))$ are both $\top$
 3. $\mathcal{I}(p(s(o))) = \top$ because
 - (a) $\mathcal{I}(p(s(o))) = \top$, iff
 - (b) $\mathcal{I}(s(o)) \in \mathcal{I}(p)$, iff
 - (c) $\mathcal{I}(s)(\mathcal{I}(o)) \in \{\blacksquare, \star\}$, iff
 - (d) $\mathcal{I}(s)(\blacklozenge) \in \{\blacksquare, \star\}$, iff
 - (e) $\blacksquare \in \{\blacksquare, \star\}$
 4. $\mathcal{I}(\neg z(o)) \neq \top$ because
 - (a) $\mathcal{I}(\neg z(o)) = \top$, iff
 - (b) $\mathcal{I}(z(o)) = \text{F}$, iff
 - (c) $\mathcal{I}(o) \in \mathcal{I}(z)$, iff
 - (d) $\blacklozenge \in \{\blacksquare, \star\}$, which is false.
-

2. Evaluate φ using the model with:

0 pt

$$\mathcal{D} = \{0, 1, 2, 3, \dots\} \quad (9)$$

$$\mathcal{I}(o) = 0 \quad (10)$$

$$\mathcal{I}(s) = \{0 \mapsto 1, 1 \mapsto 2, 2 \mapsto 3, \dots\} \quad (11)$$

$$\mathcal{I}(p) = \{1, 2, 3, \dots\} \quad (12)$$

$$\mathcal{I}(z) = \{0\} \quad (13)$$

In other words, the domain is the natural numbers, o is interpreted as 0, s is interpreted as the successor function, p is interpreted as the set of all positive integers, and z is interpreted as the set containing only 0.

Solution: Sketch: $\mathcal{I}(p(s(o))) = \top$ because $\mathcal{I}(s(o)) = 1 \in \{1, 2, 3, \dots\}$, and $\mathcal{I}(\neg z(o)) = \text{F}$ because $0 \in \{0\}$. Therefore, $\mathcal{I}(\varphi) = \mathcal{I}(\wedge)(\top, \text{F}) = \text{F}$.

Assignment3 – Fragment 2

Problem 3.1 (Recap: Model generation with propositional tableaux)

Use the [propositional tableau calculus](#) to generate a [models](#) for the [propositional formula](#).

$$(A \vee B) \wedge \neg(B \wedge C) \wedge (\neg C \vee \neg A)$$

Hint: The [formula](#) above has [conjunction](#) with three [conjuncts](#). For your [tableau](#) you may want to add parentheses so that the [tableau rules](#) for the (binary) [connectives](#) apply more easily.

Solution: We construct a [saturated tableau](#):

$$\begin{array}{c}
 ((A \vee B) \wedge \neg(B \wedge C) \wedge (\neg C \vee \neg A))^T \\
 (A \vee B)^T \\
 (\neg(B \wedge C) \wedge (\neg C \vee \neg A))^T \\
 \neg(B \wedge C)^T \\
 (\neg C \vee \neg A)^T \\
 (B \wedge C)^F \\
 \begin{array}{cc|cc|cc|cc}
 \neg C^T & A^T & \neg A^T & & \neg C^T & B^T & \neg A^T & \\
 C^F & & A^F & & C^F & & A^F & \\
 B^F & C^F & B^F & C^F & B^F & C^F & B^F & C^F \\
 \square & \square & \perp & \perp & \perp & \square & \perp & \square
 \end{array}
 \end{array}$$

So we have four [closed branches](#) (they end in $\perp$), and four [open](#) ones (decorated by $\square$), these correspond to [propositional models](#).

Problem 3.2 (Tableau Machine)

Consider the [sentence](#)

“The dog chased the cat. It climbed up the tree.”

1. Construct a [model generation tableau](#) to [represent](#) the following [discourse](#), 4 pt
incorporating only [information](#) contained in the [sentences](#).

Hint: You can treat “*climbed up*” as a complex transitive verb with translation climb.

Make sure that you use a suitable (compositional) representation of definite descriptions.

Solution:

$$\begin{array}{c}
 \boxed{\text{chase}(\iota \text{ dog}, \iota \text{ cat})} \\
 \boxed{\text{climb}(X, \iota \text{ tree})} \\
 \text{climb}(\iota \text{ dog}, \iota \text{ tree})^T \mid \text{climb}(\iota \text{ cat}, \iota \text{ tree})^T \mid \text{climb}(\iota \text{ tree}, \iota \text{ tree})^T
 \end{array}$$

2. How many possible readings are predicted? 1 pt
-

Solution: Three (no branch closes)

3. Now modify the tableau by including a representation of the world knowledge that the dog does not climb up anything. 3 pt
-

Solution:

$$\begin{array}{c}
 \neg \text{climb}(\iota \text{ dog}, Y)^T \\
 \boxed{\text{chase}(\iota \text{ dog}, \iota \text{ cat})} \\
 \boxed{\text{climb}(X, \iota \text{ tree})} \\
 \begin{array}{c}
 \text{climb}(\iota \text{ dog}, \iota \text{ tree})^T \\
 \neg \text{climb}(\iota \text{ dog}, \iota \text{ tree})^T \\
 \text{climb}(\iota \text{ dog}, \iota \text{ tree})^F \\
 \perp
 \end{array}
 \mid
 \begin{array}{c}
 \text{climb}(\iota \text{ cat}, \iota \text{ tree})^T
 \end{array}
 \mid
 \begin{array}{c}
 \text{climb}(\iota \text{ tree}, \iota \text{ tree})^T
 \end{array}
 \end{array}$$

4. How would the tableau machine for natural language understanding deal with the situation where we have multiple open branches? 2 pt
-

Solution: It would choose a preferred branch and focus on the reading/model it represents by adding new information to that branch and saturating the subtableau – backtracking on the branch choice if the new subtableau closes.

5. Finally, what do we have to add as **world knowledge** (based on the **concept** that trees are plants; do not just state that “trees – like dogs above – do not climb anything”) to make sure that we only get one **reading** as intuitively expected. 2 pt
 You do not have to draw the **tableau**, just state the **world knowledge**.

Solution:

1. Trees are plants.
 2. Plants cannot move.
 3. If something cannot move, it cannot climb.
-

Problem 3.3 (Problems with **fragment $\mathcal{F}_2$)**

1. Consider the following **discourse** 0 pt
“Peter lives in Edinburgh. He has a dog John.”
 Let us assume the following **translation** to logic

$$\text{livein}(\text{peter}, \text{edinburgh})$$

$$\text{have}(X, \text{john}) \wedge \text{dog}(\text{john})$$

and the **world knowledge**

$$(\text{have}(A, B) \wedge \text{dog}(B) \Rightarrow \text{human}(A))^T$$

$$(\text{city}(C) \Rightarrow \neg \text{human}(C))^T$$

$$(\text{dog}(D) \Rightarrow \neg \text{human}(D))^T$$

$$\text{city}(\text{edinburgh})^T$$

Construct a **model generation tableau**.

Solution:

$ \begin{array}{c} (have(A, B) \wedge dog(B) \Rightarrow human(A))^T \\ (city(C) \Rightarrow \neg human(C))^T \\ (dog(D) \Rightarrow \neg human(D))^T \\ city(edinburgh)^T \\ \boxed{livein(peter, edinburgh)} \\ \boxed{have(X, john) \wedge dog(john)} \\ (dog(john) \Rightarrow \neg human(john))^T \\ (city(edinburgh) \Rightarrow \neg human(edinburgh))^T \\ \neg human(edinburgh)^T \\ human(edinburgh)^F \end{array} $		
$ \begin{array}{c} (have(peter, john) \wedge dog(john))^T \\ human(peter)^T \\ dog(john)^T \\ \neg human(john)^T \\ human(john)^F \end{array} $	$ \begin{array}{c} (have(edinburgh, john) \wedge dog(john))^T \\ human(edinburgh)^T \\ \perp \end{array} $	$ \begin{array}{c} (have(john, john) \wedge dog(john))^T \\ human(john)^T \\ dog(john)^T \\ \neg human(john)^T \\ human(john)^F \\ \perp \end{array} $

2. Now let us assume that we do not **know** the name of the dog:

0 pt

“*Peter lives in Edinburgh. He has a dog.*”

We can introduce a **variable** Y for the dog instead:

$livein(peter, edinburgh)$

$have(X, Y) \wedge dog(Y)$

Why does the **model generation** not work in this case? How could it be fixed?

Solution: Applying $\mathcal{T}_v^p Ana$ to $\boxed{have(X, Y) \wedge dog(Y)}$ would yield the following new **branches**:

1. $(have(peter, peter) \wedge dog(peter))^T$
2. $(have(peter, edinburgh) \wedge dog(edinburgh))^T$
3. $(have(edinburgh, peter) \wedge dog(peter))^T$
4. $(have(edinburgh, edinburgh) \wedge dog(edinburgh))^F$

Only the second **branch** would not close.

Essentially, the problem is that $\mathcal{T}_v^p Ana$ only uses existing **constants**, but in this case there is no appropriate **constant** for Y . To fix this, we could extend $\mathcal{T}_v^p Ana$ to also allow the introduction of new **constants**.

Then it would generate the following **branches**:

1. $(have(peter, peter) \wedge dog(peter))^T$ (closes)
2. $(have(peter, edinburgh) \wedge dog(edinburgh))^T$ (closes)

3. $(\text{have}(\text{peter}, c_1) \wedge \text{dog}(c_1))^T$ (the reading we want)
4. $(\text{have}(\text{edinburgh}, \text{peter}) \wedge \text{dog}(\text{peter}))^T$ (closes)
5. $(\text{have}(\text{edinburgh}, \text{edinburgh}) \wedge \text{dog}(\text{edinburgh}))^T$ (closes)
6. $(\text{have}(\text{edinburgh}, c_2) \wedge \text{dog}(c_2))^T$ (closes)
7. $(\text{have}(c_3, \text{peter}) \wedge \text{dog}(\text{peter}))^T$ (does not close)
8. $(\text{have}(c_4, \text{edinburgh}) \wedge \text{dog}(\text{edinburgh}))^T$ (closes)
9. $(\text{have}(c_5, c_6) \wedge \text{dog}(c_6))^T$ (does not close)

The three readings that do not close are, arguably, reasonable (to get a constant for “he”, imagine someone pointing at a bystander and saying “*he has a dog*”). We could use a heuristic to determine which reading is more likely to be correct.

3. Let us consider the following piece of (hypothetical) world knowledge:

0 pt

“*Every human who lives in Edinburgh has a dog.*”

We could represent it as

$$\text{human}(H) \wedge \text{live}(H, \text{edinburgh}) \Rightarrow \text{have}(H, D) \wedge \text{dog}(D)$$

Why is this problematic? What would go wrong if you add this world knowledge to the first subproblem of this problem?

Solution: All branches would close. Observe what happens with the branch of the intended reading where Peter has the dog:

$$(\text{have}(\text{peter}, \text{john}) \wedge \text{dog}(\text{john}))^T$$

$$\text{human}(\text{peter})^T$$

$$\text{human}(\text{peter}) \wedge \text{live}(\text{peter}, \text{edinburgh}) \Rightarrow \text{have}(\text{peter}, D) \wedge \text{dog}(D)$$

$$\text{human}(\text{peter}) \wedge \text{live}(\text{peter}, \text{edinburgh}) \Rightarrow \text{have}(\text{peter}, \text{edinburgh}) \wedge \text{dog}(\text{edinburgh})$$

Now we will get a contradiction, as we can prove that Peter is a dog (which implies that Peter is not a human). The problem is that we could instantiate D with anything we want according to $\mathcal{I}_v^P WK$, including *edinburgh*.

To mark that D is not universally quantified, but rather existentially quantified, we need a more powerful logic. First-order logic is the natural candidate.

Assignment4 – Equality and Tableaux

Problem 4.1 (Commutativity of equality)

Prove the following formula in $\mathcal{J}_{\text{NQ}}^=$:

$$a = b \Rightarrow b = a$$

Solution:	0.	$(a = b \Rightarrow b = a)^F$	start
	1.	$a = b^T$	from 0
	2.	$b = a^F$	from 0
	4.	$a = a^F$	from 1 and 2
	5.	$a = a^T$	-
	6.	$\perp$	from 4 and 5

Problem 4.2 (Tableaux and equality)

Prove the following formula in $\mathcal{J}_{\text{NQ}}^=$:

$$a = b \Rightarrow (b = c \Rightarrow c = a)$$

Solution:	0.	$(a = b \Rightarrow (b = c \Rightarrow c = a))^F$	start
	1.	$a = b^T$	from 0
	2.	$(b = c \Rightarrow c = a)^F$	from 0
	3.	$b = c^T$	from 2
	4.	$c = a^F$	from 2
	5.	$c = b^F$	from 1 and 4
	6.	$c = c^F$	from 3 and 5
	7.	$c = c^T$	-
	8.	$\perp$	from 6 and 7

Assignment5 – Lambdas and Fragment 5

Problem 5.1 (Church Booleans)

Boolean logic can be encoded in the lambda calculus. Concretely, we will denote truth values as functions:

$$false := \lambda x.\lambda y.y$$

$$true := \lambda x.\lambda y.x$$

1. Let

0 pt

$$or := \lambda a.\lambda b.a \ a \ b$$

Compute $or \ false \ true$, i.e. beta reduce

$$(\lambda a.\lambda b.a \ a \ b) (\lambda x.\lambda y.y) (\lambda x.\lambda y.x)$$

Hint: The result should be true, i.e. a function of the form $\lambda x.\lambda y.x$.

Solution:

$$\begin{aligned} & (\lambda a.\lambda b.a \ a \ b) (\lambda x.\lambda y.y) (\lambda x.\lambda y.x) \\ \rightsquigarrow_{\beta} & (\lambda b.(\lambda x.\lambda y.y) (\lambda x.\lambda y.y) \ b) (\lambda x.\lambda y.x) \\ \rightsquigarrow_{\beta} & (\lambda x.\lambda y.y) (\lambda x.\lambda y.y) (\lambda x.\lambda y.x) \\ \rightsquigarrow_{\beta} & (\lambda y.y) (\lambda x.\lambda y.x) \\ \rightsquigarrow_{\beta} & \lambda x.\lambda y.x \end{aligned}$$

2. What should be the function for the *not* operator?

0 pt

Hint: It helps to have a feeling for *true* and *false*. They are both functions that accept two arguments, x and y . *true* returns the first argument, x , while *false* returns the second argument, y .

The function *or* maps two booleans, a and b to the expression $a \ a \ b$. The “top level” function is a , and it gets the arguments a and b . If a is true, the

expression will evaluate to the first argument, a . In other words, if a is true, the expression will evaluate to true. If a is false, the expression will evaluate to the second argument, b . So if both a and b are false, it will evaluate to false, but if b is true, it will evaluate to true.

We could also have defined *or* as

$$or = \lambda a. \lambda b. a \text{ true } b$$

Solution: Option 1:

$$not := \lambda a. a \text{ false true}$$

if a is true, $a \text{ false true}$ will evaluate to the first argument, *true*, otherwise it will evaluate to the second argument, *false*.

Option 2:

$$not := \lambda a. \lambda x'. \lambda y'. a \text{ y' x'}$$

here the intuition is that we “make a new truth function from scratch” with arguments x' and y' (corresponding to x and y in *true* and *false*). However, we swap the arguments.

3. What should be the function for the *nor* operator ($X \text{ nor } Y$ is true iff neither X nor Y are true)? 0 pt
-

Solution:

$$nor := \lambda a. \lambda b. a \text{ false (not b)}$$

Explanation: If a is true, it will evaluate to the first expression, *false*. Otherwise, it will evaluate to *not b*.

Alternative solution:

$$nor := \lambda a. \lambda b. not (or a b)$$

Problem 5.2 (Church Booleans)

Given the following lambda expressions

$$\begin{aligned} & p (f \ x \ x) \\ & p (h \ (p \ y)) \\ & p ((\lambda k. g \ k) x) \\ & p (m \ (\lambda l. p \ l)) \end{aligned}$$

and the types

$$p : \iota \rightarrow o$$

$$x : \iota$$

What types must the other symbols have for the expressions to type-check?

Solution:

$$f : \iota \rightarrow \iota \rightarrow \iota$$

$$y : \iota$$

$$h : o \rightarrow \iota$$

$$g : \iota \rightarrow \iota$$

$$m : (\iota \rightarrow o) \rightarrow \iota$$

and for the bound variables

$$k : \iota$$

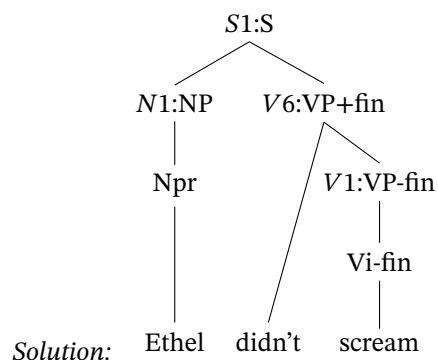
$$l : \iota$$

Problem 5.3

Consider the following sentence:

“Ethel didn’t scream.”

1. How would the sentence be parsed according to the grammar of [Fragment 3](#)? 0 pt
-



2. Apply the [translation rules/semantics construction](#) from [Fragment 3](#) to the [sentence](#). 0 pt

Hint: The translation rules are not clearly specified in the slides. Try to understand the ideas behind fragment 3 to fill in the gaps.

Solution: On the top-level, we apply the translation of the verb phrase to the translation of the noun phrase. The translation of the noun phrase is *ethel'*. The translation of the verb phrase is the translation of “*didn't*”, which is $\lambda P.\lambda X.\neg P X$, applied *scream'*. So we get

$$((\lambda P.\lambda X.\neg P X) \text{ scream'}) \text{ ethel'}$$

which reduces to

$$\neg \text{ scream'} \text{ ethel'}$$

Assignment6 – Noun Phrases in Fragment 4

Problem 6.1

1. In fragment 4, noun phrases are translated to expressions of type $(\iota \rightarrow o) \rightarrow o$. 0 pt
What was the motivation for this? What can we do now that was not possible before?
2. Names (N_{pr}) are still of type ι . How would we translate the *noun phrase* “*Ethel*”? (the result should be an expression of type $(\iota \rightarrow o) \rightarrow o$) 0 pt
3. Parse the sentence “*every dog saw the red cat*” and apply the translation rules according to fragment 4. The translation is not fully specified in the slides, but if you understood the previous fragments and the handling of noun phrases, you should be able to fill in the gaps. 0 pt
4. How would you have to extend the fragment to allow combining noun phrases with conjunctions? The goal is to support sentences like “*Ethel and the cat ran*” 0 pt

Assignment7 – Modal Logics

Problem 7.1

Consider a **Kripke model**, where the **worlds** are the **natural numbers** (including 0) and a is **accessible** from b if $a \geq b$. Furthermore, let A , B , C , and D be **propositional variables**, where

1. A holds in a **world** w iff w is even,
2. B holds in w iff w is **odd**,
3. C only holds in **world** 5, and
4. D only holds in **world** 8.

Which of the following **formulas** are **valid** in this **Kripke model**? Enter V for **valid** and I for **invalid**.

1. $C \Rightarrow A$ I
2. $C \Rightarrow B$ V
3. $C \Rightarrow D$ I
4. $C \Rightarrow \Box A$ I
5. $C \Rightarrow \Box B$ I
6. $C \Rightarrow \Box D$ I
7. $C \Rightarrow \Diamond A$ V
8. $C \Rightarrow \Diamond B$ V
9. $C \Rightarrow \Diamond D$ V
10. $C \Rightarrow \Diamond \Diamond D$ V
11. $C \Rightarrow \Diamond \Box D$ I
12. $C \Rightarrow \Box \Diamond D$ I
13. $C \Rightarrow \Box \Box D$ I
14. $\Diamond A$ V
15. $\Box A$ I

16. $\Diamond C$ I
17. $\Box C$ I
18. $\Diamond C \Rightarrow \Diamond D$ V
19. $\Diamond D \Rightarrow \Diamond C$ I
20. $\Box C \Rightarrow \Diamond D$ V
21. $\Diamond C \Rightarrow \Box D$ I

Problem 7.2

In (propositional) modal logic, there is a correspondence between Kripke models and the axioms of the logic. For example, if the accessibility relation is reflexive and transitive, then the following axiom is valid (among others):

$$\Box A \Rightarrow \Box \Box A$$

1. Demonstrate that the axiom is not valid if the accessibility relation is not transitive. 0 pt

Hint: Provide a Kripke model as a counterexample.

Solution: Consider a the Kripke model with three worlds w_1 , w_2 , and w_3 and the accessibility relation $\{(w_1, w_2), (w_2, w_3), (w_1, w_1), (w_2, w_2), (w_3, w_3)\}$, which is reflexive but not transitive. Let A only hold in w_1 and w_2 . Then $\Box A$ holds in w_1 , but $\Box \Box A$ does not.

2. Demonstrate that the axiom must be valid for any Kripke model with a reflexive and transitive accessibility relation. 0 pt

Solution: aRb denote that world b is accessible from world a . Let us assume that $\Box A$ holds in a world w . We need to show that $\Box \Box A$ also holds in w , which means that we need to show that in every world w' where wRw' , $\Box A$ holds, which means that we have to show that A holds in all worlds w'' where $w'Rw''$. Now, due to transitivity, we now that wRw'' . As we have assumed that $\Box A$ holds in w , A holds in all worlds w'' where $w'Rw''$.

3. Is **reflexivity** necessary for the **axiom** to be **valid** or is **transitivity** alone sufficient? 0 pt

Solution: **Transitivity** alone is sufficient. The solution to the previous sub-problem does not depend on **reflexivity**.

Assignment8 – Multi-Modal Logics

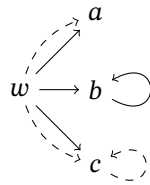
Problem 8.1

5 pt

Given a multimodal logic with two modalities [1] and [2]. Evaluate the following formulae

1. $[1]X$,
2. $\langle 2 \rangle X$,
3. $[1]\langle 2 \rangle X$,
4. $\langle 1 \rangle [2]X$,
5. $\langle 1 \rangle (\neg X \wedge \neg \langle 1 \rangle X)$.

in world w in the following Kripke structure and briefly justify your answer. The solid arrows represent the accessibility relation for [1] and the dashed ones for [2]. Use the variable assignment φ with



$\varphi(w, X)$	=	T
$\varphi(a, X)$	=	T
$\varphi(b, X)$	=	F
$\varphi(c, X)$	=	F

Solution: The correct answers (without justifications) are:

1. $\mathcal{J}_{\varphi}^w([1]X) = F$,
 2. $\mathcal{J}_{\varphi}^w(\langle 2 \rangle X) = T$,
 3. $\mathcal{J}_{\varphi}^w([1]\langle 2 \rangle X) = F$,
 4. $\mathcal{J}_{\varphi}^w(\langle 1 \rangle [2]X) = T$,
 5. $\mathcal{J}_{\varphi}^w(\langle 1 \rangle (\neg X \wedge \neg \langle 1 \rangle X)) = T$.
-

Problem 8.2 (DPL)

Which of the following expressions are valid in DL^1 ?

Justify your answer – you will not get points without an *explanation*.

1. $[X := 3; X := 5]X = 5$ 1.5 pt

Solution:

The program $X := 3; X := 5$ (deterministically) assigns first 3 and then 5 to the variable X , so X is 5 afterwards.

2. $[X := 3 \cup X := 5]X = 5$ 1.5 pt

Solution: The program $X := 3 \cup X := 5$ non-deterministically assigns either 3 or 5 to the variable X , so $X = 3$ is also a possibility.

3. $[X := 3; X := 5; (X = 3)?]X = 5$ 1.5 pt

Solution: The program $X := 3; X := 5; (X = 3)?$ first assigns 3 to X , then 5, and then tests if X is 3. Since it is not, the program terminates. Therefore, no execution of the program terminates and it is vacuously true that $X = 5$ after every terminating execution.

4. $[(X := 3 \cup X := 5); (X = 3)?]X = 5$ 1.5 pt

Solution: The program $(X := 3 \cup X := 5); (X = 3)?$ non-deterministically assigns either 3 or 5 to the variable X , and then truncates all executions where X is not 3. In the $X := 3$ branch, the program terminates and $X = 5$ does not hold. Therefore, the formula is not valid.
