

# General Computer Science I (320101) Fall 2014

September 25. 2014

## Abstract

This document accompanies the traditional SML tutorial in GenCS. It contains a sequence of simple (but increasingly difficult) problems designed to practice the art of recursive programming.

The problems in this document are intended for self-study, they are supplied with solutions (on a separate document at <http://kwarc.info/teaching/GenCS1/sml-tutorial-with-solutions.pdf>).

As most students have never programmed SML (or programmed at all), most students only manage to solve the first five to 10 problems. This is to be expected, and sufficient, since the purpose of the tutorial is to get students started at all and jointly remove the first roadblocks, so that they can continue alone (or in groups) after that.

The problems from the first three assignments should be doable after the first two lectures on SML, the later problems can be tackled as the lecture progresses.

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## Practice Problems 1 (SML Basics)

### Problem 1.1 (Head and Tail)

Program the following elementary list functions in SML and test them on three examples each. Please note that your program must work on every input except the empty list.

1. `head` takes a list  $L$  as input and returns the first element of  $L$
2. `tail` takes a list  $L$  as input and returns the list consisting of all elements of  $L$  in original order except the first one.

**Problem 1.2** Define the `member` relation which checks whether an integer is member of a list of integers. The solution should be a function of type `int * int list -> bool`, which evaluates to `true` on arguments  $n$  and  $l$ , iff  $n$  is an element of the list  $l$ .

**Problem 1.3** Define the `subset` relation. Set  $T$  is a subset of  $S$  iff all elements of  $T$  are also elements of  $S$ . The empty set is subset of any set.

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**Hint:** Use the member function from `?prob.member?`

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**Problem 1.4** Define functions to `zip` and `unzip` lists. `zip` will take two lists as input and create pairs of elements, one from each list, as follows: `zip [1,2,3] [0,2,4] ~> [[1,0],[2,2],[3,4]]`. `unzip` is the inverse function, taking one list of tuples as argument and outputting two separate lists. `unzip [[1,4],[2,5],[3,6]] ~> [1,2,3] [4,5,6]`.

**Problem 1.5** Declare a (abstract) data type for natural numbers and one for lists of natural numbers in SML. Write an SML function that given two natural number  $n$  and  $m$  (as a constructor term) creates the list  $[n, n + 1, \dots, m - 1, m]$  if  $n \leq m$  and raises an exception otherwise.

**Problem 1.6** Write three SML functions `nth`, `take`, `drop` that take a list and an integer as arguments, such that

1. `nth(xs,n)` gives the  $n$ -th element of the list `xs`.
2. `take(xs,n)` returns the list of the first  $n$  elements of the list `xs`.
3. `drop(xs,n)` returns the list that is obtained from `xs` by deleting the first  $n$  elements.

In all cases, the functions should raise the exception `Subscript`, if  $n$  is negative or the list `xs` has less than  $n$  elements. We assume that list elements are numbered beginning with 0.

**Problem 1.7** Write three SML functions `rev`, `take`, `drop` operating on lists (`lst`) and integers ( $n$ ), such that

1. `rev(lst)` returns the list `lst` in reversed order.
2. `last(lst,n)` returns the list of the last  $n$  elements of the list `lst`.

Make only use of the `::` and `@` built-in operators or those functions you have defined yourself. Note that  $n$  is always a positive integer. Assume that list elements are numbered beginning with 0.

**Problem 1.8** Write an SML function that tabulates lists, i.e `tabulate(f,n)` evaluates to the list  $[f(0), \dots, f(n-1)]$ . As an example if  $f(x)=2*x$  and  $n=[0,1,2]$  then `tabulate(f,n)=[0,2,4]`

## Practice Problems 2 (Arithmetics)

### Problem 2.1 (Factorial)

Write a recursive procedure `fact : int -> real`, that computes the factorial function  $n! = 1 \cdot 2 \cdot \dots \cdot n$ , where  $0! = 1$ . We want the procedure `fact` to diverge for negative arguments (on an abstract interpreter without resource limitations).

What is the largest number  $n$  you can compute  $n!$  for on your system?

**Problem 2.2** Define a function `mymax` over SML lists of integers. Here, we take the maximum of an empty list to be the “default value” 0. You might want to consider a notation of type `mymax(x::y::ys)` and work with the first two elements of the list in the step case.

**Problem 2.3** Generalize the `mymax` function from `?prob.maxint?` to general lists with an ordering function (i.e. a function of type `('a * 'a) -> bool`) and a default value of type `'a`, which are passed as arguments. Given a list `l` an ordering relation `ord`, and a default value `d`, calling `gmax(l,ord,d)` evaluates to the `ord`-maximal element of `l`, or `d`, if `l` is empty.

Test this on lists of digits with the ordering relation given by  $1 < 3 < 2 < 5 < 7 < 8 < 4 < 9 < 6$ .

### Problem 2.4 (Infinite Precision Arithmetics)

We represent natural numbers of arbitrary length by non-empty lists of digits. Write SML functions for the arithmetical operations of addition, multiplication, integer division and modulo.

### Problem 2.5 (Binary and Decimal Addition)

Define binary and decimal addition, and multiplication on lists of digits.

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**Hint:** This is just a sneaky way of getting you to practice with lists.

For the decimal addition function, we represent natural numbers as lists of of digits, e.g. `[5,3,4]` for the number 534. Now the function `badd` works as follows: `badd([2,8],[1,3])` evaluates to `[4,1]`.

The binary addition function is similar, only have it operates on lists of binary digits, i.e. the numbers 1 and 0.

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**Problem 2.6** Program the function  $f$  with  $f(x) = x^2$  on unary natural numbers without using the multiplication function.

### Problem 2.7 (Floating Point Powers)

Write a recursive procedure `power : real * int -> real`, that computes the power  $x^n$  for a real number  $x$  and a natural number  $n$  by floating point operations. What is the result of `power(3.0, 100)`, is this really the number  $3^{100}$  (discuss)?

## Practice Problems 3 (Sorting)

### Problem 3.1 (Sorting a list)

Write a function that takes a list of strings and sorts it in ascending order like in dictionary.

**Problem 3.2** Write a function `split` that takes a string (a sentence) and returns a list of all pairs of strings one can get by splitting the sentence between any two words. A word is defined as a sequence of symbols between two spaces or a space and nothing. For example,

```
split "We really love SML!";  
val it = [("We", "really love SML!"), ("We really", "love SML!"),  
("We really love", "SML!")]
```

### Problem 3.3 (Ordering Function)

Write an SML function that takes an int list and sorts it in ascending order. For example:

```
sort [7,4,1,3];  
val it = [1,3,4,7];
```

## Practice Problems 4 (Data Types)

**Problem 4.1** Using the abstract data type of truth functions, give the defining equations for a function `myif` that takes three arguments, such that `myif(X,Y,Z)` behaves like “if X then Y, else Z”.

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**Hint:** There is a control structure `if...then...else` in SML, of course you are not supposed to use that.

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**Problem 4.2** Write three variants of the `member` function in SML, where `member(x,xs)` returns `true`, iff `x` is an element in `xs`.

1. the first variant should not use another function.
2. the second variant should be non-recursive, using the function `myexists` (write that as well) that takes a property `p` and a list `l` as arguments and returns `true`, iff there is an element `a` in `l` such that `p(a)` evaluates to `true`.
3. the third variant should be non-recursive using the `foldl` function.

### Problem 4.3 (Your own lists)

Define a data type `mylist` of lists of integers with constructors `mycons` and `mynil`. Write translators `tosml` and `tomy` to and from SML lists, respectively.

**Problem 4.4** Declare a data type `myNat` for unary natural numbers and `NatList` for lists of natural numbers in SML syntax, and define a function that computes the length of a list (as a unary natural number in `myNat`). Furthermore, define a function `nms` that takes two unary natural numbers `n` and `m` and generates a list of length `n` which contains only `ms`, i.e. `nms(s(s(zero)),s(zero))` evaluates to `construct(s(zero),construct(s(zero),elist))`.

### Problem 4.5 (Unary natural numbers)

Define a **datatype** `nat` of unary natural numbers and implement the functions

- `add = fn : nat * nat -> nat` (adds two numbers)
- `mul = fn : nat * nat -> nat` (multiplies two numbers)

### Problem 4.6 (Nary Multiplication)

By defining a new datatype for  $n$ -tuples of unary natural numbers, implement an  $n$ -ary multiplications using the function `mul` from `?prob.natoper?`. For  $n = 1$ , an  $n$ -tuple should be constructed by using a constructor named `first`; for  $n > 1$ , further elements should be prepended to the first by using a constructor named `next`. The multiplication function `nmul` should return the product of all elements of a given tuple.

For example,

```
nmul(next(s(s(zero)),
        next(s(s(zero))),
        first(s(s(s(zero))))))
```

should output `s(s(s(s(s(s(s(s(s(zero))))))))))` since  $223 = 12$ .

## Practice Problems 5 (Higher-Order Functions)

**Problem 5.1** Write a recursive higher-order SML function `mapcan` that maps a list-valued function  $f$  over a list and appends all the result lists to a single list. What is the SML type of this function (explain).

Write versions of `map` and `mapcan` that map a binary function over two lists. What are the SML types of these functions (explain).

**Problem 5.2** Write a non-recursive variant of the `member` function from `?prob.member?` using the `foldl` function.

### Problem 5.3 (Higher-Order Functions)

Write three higher-order functions that take a predicate  $p$  (a function with result type `bool`) and a list  $l$ .

- `myfilter` that returns the list of all members  $a$  of  $l$  where  $p(a)$  evaluates to `true`.
- `myexists` that returns `true` if there is at least one element  $a$  in  $l$ , such that  $p(a)$  evaluates to `true`.
- `myforall` that returns `true` if  $p(a)$  evaluates to `true` on all elements of  $l$ .

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**Hint:** If you are in need of a test predicate, you can work on a list  $l$  of ints and use the “even number” predicate:

```
fun even n = n mod 2 = 0;
```

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**Hint:** We expect a different solution here than the solution for the next problem.

### Problem 5.4 (List functions via folding)

Write the following procedures using `foldl` or `foldr`

1. `length` which computes the length of a list
2. `concat`, which gets a list of lists and concatenates them to a list.

3. `map`, which maps a function over a list
4. `myfilter`, `myexists`, and `myforall` from the previous problem.

**Problem 5.5 (Understanding map)**

Given the SML higher-order function `fun f x = fn (y) => y::x` and the list `val l = [1,2,3]`.

- Determine the types of `f` and `map (f l)`
- evaluate the expression `map (f l) l`

**Problem 5.6** Write a function `napply` that takes a function `f:int->int` and an integer `n`, and returns the result of  $n$  applications of  $f$  to itself, starting with number `n` as its argument. What does `napply(fn x=>x+1, n)` numerically compute? Is there any `n` for which `napply(fn x=>x div 2, n)` returns a non-zero value?