## 1 Maths

Problem 1.1 (Interval Intersections)

You are given a set of N open intervals  $I_1, I_2, \ldots I_N$ , with the property that:

$$\forall i, j. I_i \cap I_j \neq \emptyset$$

Prove by induction that:

$$\forall N \ge 2.I_1 \cap I_2 \cap \ldots I_N \neq \emptyset$$

# 2 Abstract Data Types

**Problem 2.1 (ADT for UNN and prime numbers)** Design an ADT for unary natural numbers. Write a procedure that checks whether a number is prime.

## 3 Standard ML

### Problem 3.1 (Game)

Four players A,B,C,D are playing the following game: They have a number of red and green stones and one blue stone arranged in a circle. (We will represent the circle by a list). The players perform the following actions in turn:

Player A replaces the first red stone after the blue stone by a green stone.

For example: [#''r'',#''b'',#''g'',#''r'',#''r'']
would become [#''r'',#''r'',#''b'',#''g'',#''g'',#''r'']

Player B shifts the blue stone to the clockwise (to the right) by 3 replacing all the red sones he finds by green stones, if he reaches the end of the "list" he starts at the beginning:

For example: [#''r'',#''b'',#''g'',#''r'']
would become [#''b'',#''r'',#''g'',#''g'',#''g'']

Player C changes the stone after the blue stone to a green stone:

For example: [#''r'',#''b'',#''g'',#''r'']
would become [#''r'',#''r'',#''b'',#''g'',#''r'']

[#''r'',#''r'',#''b'',#''r'',#''r''] would become [#''r'',#''r'',#''b'',#''g'',#''r'']

Player D shifts the blue stone to the left (counter clockweise) by 1, and puts a green stone in it's original place:

For example: [#'`r'',#'`r'',#'`b'',#'`g'',#'`r'']
would become [#'`r'',#'`b'',#'`g'',#'`g'',#'`r'']

10pt

20pt

10pt

The player who replaces the last red stone by a green stone wins.

Assuming player A starts first, and the players play in the order A,B,C,D, write a sml function that given the list with the arrangement of stones, determines which of the players will win, and how many moves player A makes. Don't forget to raise the appropriate exceptions.

Example and signature:

```
val game = fn : char list -> string * int
- game([#"r",#"g",#"r",#"b",#"r",#"g"]);
val it = ("A<sub>L</sub>wins",2) : string * int
```

### Problem 3.2 (Sum decomposition)

Design an SML function that takes an integer n > 0 and returns all the possible ways in which n can be written as sum of strictly positive integers. Encode the result as a string.

Function signature and example:

```
val decompose = fn : int -> string list
- decompose 3;
val it = ["3","2_{\sqcup}+_{\sqcup}1","1_{\sqcup}+_{\sqcup}2","1_{\sqcup}+_{\sqcup}1_{\sqcup}+_{\sqcup}1"] : string list
```

How many decompositions exist for an n? (Write your answer and a short argument at the end of the source file)

## 4 Formal Languages

### Problem 4.1 (Formal Languages)

You are given the alphabet  $A = \{a, b, c\}$  and a  $L := \bigcup_{i=0}^{\infty} L_i$ , where  $L_0 = \{a\}$  and  $L_{i+1} = \{xxb, xcy \mid x, y \in \bigcup_{k=0}^{i} L_k\}.$ 

- 1. Determine the cardinality of  $L_2$ , without explicitly writing down the strings it contains.
- 2. For each of the strings below, determine whether it is in L. Explain why or why not!
  - $s_1 = accca$
  - $s_2 = acca$
  - $s_3 = acacaab$

#### Problem 4.2 (Code definitions)

Define the following concepts and give an example of each:

- 1. Character code.
- 2. String code.
- 3. Prefix code.

7pt

10pt

10pt

Why are prefix codes also string codes?

Problem 4.3 (Formal Languages and Concatenation and Intersection) Given the alphabet  $A = \{a, b\}$  and 3 formal languages in  $A L_1 = \{a^{[n]} | n \in \mathbb{N}\}, L_2 = \{ba^{[n]} | n \in \mathbb{N}\}, L_3 = \{b^{[k]}a^{[2n]} | n \in \mathbb{N}\}, k \in \mathbb{N}\}.$ 

- 1. What is  $L_1 \cap L_3$ ?
- 2. Write down three words that belong in  $L_4 = \operatorname{conc}(L_2, L_1)$ .

### **5** Boolean Expressions

### Problem 5.1 (Practising Quine McCluskey)

Use the algorithm of Quine-McCluskey to determine the minimal polynomial of the following function:

x1	x2	x3	f
F	F	F	F
F	F	Т	F
F	Т	F	Т
F	Т	Т	F
Т	F	F	Т
Т	F	Т	Т
Т	Т	F	F
Т	Т	Т	Т

Problem 5.2 (Model for Boolean Expressions)

Give a variable assignment  $\varphi$  for which all the following expressions evaluate to true.

1.  $e_1 := x_1 * \overline{x_2} + \overline{x_2 + x_3} * \overline{x_1 + \overline{x_3}}$ 

2. 
$$e_2 := \overline{x_1} * (x_2 * \overline{x_3}) + x_1 * (\overline{x_2} * x_3)$$

3. 
$$e_3 := (x_1 + x_2) * (x_2 + x_3)$$

Show your reasoning using truth tables.

## 6 Propositional Logic

### Problem 6.1 (Hilbert calculus)

Prove the following theorem of Hilbert Calculus (using Hilbert Calculus rules only!!! - and make sure you specify the rules used on the way)

$$(S \Rightarrow R) \Rightarrow S \Rightarrow S \Rightarrow R$$

7pt

7pt

7pt

7pt

## Problem 6.2 (Natural deduction)

Prove the following theorem of Natural Deduction (using ND Calculus rules only!!! - give their short abbreviation too when applying them)

$$(P \Rightarrow Q) \Rightarrow (\neg P \lor Q)$$