

# Assignment 1: Find the best train connection

AI-1 Systems Project (Summer Semester 2026)

Jan Frederik Schaefer

Friedrich-Alexander-Universität Erlangen-Nürnberg, Department Informatik

Topic: Search

Due on: June 20, 2026

Version from: February 3, 2026

Author: Jan Frederik Schaefer

**Make sure you sign up before working on this assignment.<sup>a</sup>**

**Using someone else's solution code, even as inspiration, is not allowed!**

**Sharing your solution code with other AISysProj students is not allowed.**

<sup>a</sup>You can still decide to postpone the assignment. Signing up includes an eligibility check, which avoids situations where you invest work into an assignment that you are not supposed to take.

## 1 Task summary

Using a data set of Indian railway times, find the best connection between any two places according to different cost functions.

### Didactic objectives

1. Gain some experience working with graphs,
2. solve a search problem for a large, real dataset,
3. learn how to implement an algorithm with efficiency in mind,
4. get some experience with how different cost functions affect a search algorithm,
5. get to know the CSV file format.

### Prerequisites and useful methods

1. Search algorithms in general (as discussed in the AI lecture),
2. Dijkstra's algorithm [[DA](#)].

## 2 The data set

The train schedule is specified in the file `schedule.csv` in the assignment repository [AR]. There is also a `mini-schedule.csv`, which contains a smaller, more manageable subset of `schedule.csv`. The schedule data is a modified variant of a data set from Kaggle [IRT]. It is stored as a CSV file with 12 columns, but only the following columns are relevant for us:

- **Train No.:** an identifier for the train.
- **islno:** what stop of the train is described (e.g. the fifth stop).
- **station Code:** an identifier for the train station.
- **Arrival time:** the arrival time at that stop.
- **Departure time:** the departure time at that stop.
- **Distance:** the total distance travelled until that stop (i.e. since the stop where `islno` is 1).

For example, let us take a look at the following two entries:

Train No.	islno	station Code	Arrival time	Departure time	Distance
04407	10	GD	23:30:00	23:35:00	536
04407	11	LKO	02:25:00	02:35:00	653

From this we learn that the 10th stop of train 04407 is Gonda Jn (GD) and that the next (11th) stop is Lucknow Nr (LKO). We can also see that the train travels  $653 - 536 = 117$  kilometers from GD to LKO, which takes 2 hours and 50 minutes. Note that the arrival time 02:25:00 must refer to the next day. In general we will always need to “add a day” if the arrival time at stop  $n$  is smaller than the departure time at stop  $n - 1$ . We will do the same for the departure time at any stop if it is smaller than the arrival time, which is relevant for some of the cost functions.

## 3 Problems and solutions

Aside from the schedule data, you have a file `problems.csv` that contains the connection problems you have to solve. We also provide example problems (`example-problems.csv`) and solutions (`example-solutions.csv`), which you can use for comparison. The assignment repository [AR] has a script for checking your solutions for the example problems. A problem file has the following columns:

1. **ProblemNo:** the number of the problem.

Train No.	islno	station Code	Arrival time	Departure time	Distance
56502	57	SYM	14:34:00	14:35:00	588
56502	58	VLE	14:44:00	14:45:00	596
...					
57305	69	VLE	05:16:00	05:17:00	559
57305	70	SAB	05:22:00	05:23:00	562
57305	71	MUK	05:32:00	05:33:00	570
57305	72	NRT	06:00:00	06:02:00	578

Table 1: Relevant schedule data for connection 56502 : 57 -> 58 ; 57305 : 69 -> 72.

2. **FromStation**: where the connection should start.
3. **ToStation**: where the connection should end.
4. **Schedule**: the schedule file (schedule.csv or mini-schedule.csv).
5. **CostFunction**: the cost function (Section 3.2).

You may assume that **FromStation** is different from **ToStation** and that **ToStation** is indeed reachable from **FromStation**. A solution file has three columns:

1. **ProblemNo**: the number of the problem solved.
2. **Connection**: an optimal connection (usually not unique). The format is described in Section 3.1.
3. **Cost**: the cost of the solution according to the cost function.

### 3.1 Connection Format

The train connections have to be specified in a particular format. As an example, we will take a look at the following connection:

56502 : 57 -> 58 ; 57305 : 69 -> 72

$x : y \rightarrow z$  means that we take train  $x$  from stop  $y$  (islno) until stop  $z$ . Semicolons separate trains taken consecutively. So, in the example, we would first take train 56502 from stop 57 to stop 58 and then continue with train 57305 on stop 69 until stop 72. This obviously requires that stop 58 of train 56502 is the same station as stop 69 of train 57305. Comparing with Table 1, we can see that it is a valid connection from SYM to NRT, with a change at VLE.

## 3.2 Cost functions

This section discusses the different cost functions, re-using the example connection

56502 : 57 -> 58 ; 57305 : 69 -> 72

and the schedule data from Table 1.

**stops** The number of times we enter a station by train. In the example, we would enter the stations VLE, SAB, MUK, NRT (i.e. we don't count the station we started from). The cost is thus 4.

**timeintrain** The total amount of time spent in a *moving* train in seconds (for simplicity, we ignore the time a train is in a train station and the time when trains are changed). In the example connection, we spend 9 minutes travelling in the first train and  $5 + 9 + 27 = 41$  minutes travelling in the second train. The cost of the connection is therefore  $(9 + 41) \cdot 60 = 3000$ .

**price** The total ticket price. You can only buy the *daily train ticket*, which is valid for one train and only until midnight of the same day. For the example connection, we would buy one ticket for train 56502 and another one for 57305, which would put the total cost at  $1 + 1 = 2$ . We would have to buy multiple tickets if we use a train for multiple days.

**timeBetweenDepartureAnd HH:MM:SS** The total amount of time in seconds between the departure and a time HH:MM:SS when you have to be at the destination. This is, admittedly, somewhat confusing, but it is one the most relevant cost functions in real life. Imagine the following scenario: You are in SYM and have to be in NRT at 08:20:00, e.g. for an appointment. The HH:MM:SS in the cost function string would be the appointment time 08:20:00. Now, the goal is to minimize the time spent travelling and the time waiting at the destination before the appointment. The total time is the cost we want to minimize. For the example connection, we would leave at 14:35:00 and arrive the next day at 06:00:00, which means that we would spend 15 hours and 25 minutes travelling. Afterwards, we would still have to spend 2 hours and 20 minutes waiting until the appointment at 08:20:00. The total time would therefore be 17 hours and 45 minutes, which is 63900 seconds.

## 4 What to submit

Your solution should be pushed to your gitlab repository for this assignment. Concretely, the repository should contain:

1. all your code for solving this assignment,
2. a `README.md` file explaining
  - i. dependencies (programming language, version, external libraries and how to get them),
  - ii. how to run your code to solve other problems,
  - iii. the repository structure,
  - iv. anything else we should know,
3. a solution summary (see [[SoS](#)] for more details – it should describe the main ideas, not document the code),
4. a file `solutions.csv` that contains your solutions for the problem file (`problems.csv`) as specified in Section 3.

## 5 Points

The total number of points for this assignment is 100. You can get up to 20 points for the quality of the submission (`README`, evaluation, ...). Furthermore, you will get 1 point for every correct entry in `solutions.csv`, which means that you can get up to 80 points for the solutions. For non-optimal entries in the `solutions.csv` that are otherwise correct (valid connection and correct cost) you will get  $\frac{1}{2}$  point.

If the grading scheme doesn't seem to work well, we might adjust it later on (likely in your favor).

## References

[AR] *Repository for Assignment 1: Find the best train connection.* URL: <https://gitlab.rrze.fau.de/wrv/AISysProj/ss26/a1.1-find-train-connections/assignment>.

[DA] *Dijkstra's algorithm.* URL: [https://en.wikipedia.org/wiki/Dijkstra%27s\\_algorithm](https://en.wikipedia.org/wiki/Dijkstra%27s_algorithm) (visited on 10/27/2022).

[IRT] *Indian Railways Time Table for trains available.* URL: <https://www.kaggle.com/harsh16/indian-railways-time-table-for-trains-available> (visited on 11/01/2021).

[SoS] *Solution Summary.* URL: <https://gitlab.rrze.fau.de/wrv/AISysProj/admin/general/-/blob/main/solution-summary.md>.