

Artificial Intelligence 1

Kalah Tournament WS 2020/21

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26. January 2021

Tournament Overview

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- ▶ A “Round” consisted of each player playing every other place twice
 - ▶ A vs B and B vs A (Eliminate any potential advantage to the starting player)

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- ▶ Players were assigned points for each game
 - ▶ Winning agents received $2 * H$ points
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- ▶ Initialization Time was 10 seconds, Time per Move was 5 seconds
- ▶ Invalid Moves / Exceptions were replaced by a random (valid) move

Tournament Results: Qualifiers

- ▶ Round 0 “Qualifiers” with $D = (4, 4)$ (January 14th)
 - ▶ Everyone played repeatedly against a random player. (check well-behavedness)
 - ▶ Two Agents did not compile properly.
 - ▶ Teams were each given about a day to fix their agents. Both teams did.
- ▶ Received 26 student submissions + 1 from a tutor (tutor ignored when giving bonus points)
- ▶ This round took the longest, because it included importing the code right.
 - ▶ A couple of agents produced a lot of “log spam” and this code was disabled.
 - ▶ Several agents were not in the right namespace, and this was fixed.
 - ▶ Two agents were named identically or confusingly. (“Agent007”, “Agent Smith” vs “AgentSmith”)
 - ▶ Several helper classes were named identically, these were also renamed.
- ▶ Everyone who passed this round got 100 points for the assignment.

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- ▶ Round 5 with $D = (8, 8)$ (January 19th)
 - ▶ 6 agents played, 4 agents moved on

Tournament Results: Semi-Finals + Finals

- ▶ Round 6 “Semi-Finals” with $D = (9, 9)$ (January 19th)
 - ▶ 4 agents played, second place was a tie
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- ▶ Round 6 “Semi-Finals” with $D = (9, 9)$ (January 19th)
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- ▶ Round 6.5 “Pre-Final” with $D = (10, 10)$ (January 20th)
 - ▶ Agent007 vs. BennoPaulJaro: 140 : 60 (Agent007 wins)
 - ▶ BennoPaulJaro vs. Agent007: 101 : 99 (BennoPaulJaro narrowly wins)
 - ▶ Joint Score: 241 : 200 \leadsto Agent007 in the finale

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- ▶ Round 7 “Finals” with $D = (12, 20)$ (January 20th)
 - ▶ Ultrainstincts vs. Agent007: 249 : 231 (Ultrainstincts wins)
 - ▶ Agent007 vs. Ultrainstincts: 230 : 241 (Ultrainstincts wins)

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 - ▶ Agent007 vs. Ultrainstincts: 230 : 241 (Ultrainstincts wins)
- ▶ **But:** Ultrainstincts made an illegal move
 - ▶ On one hand: We felt that winning the tournament should include having a well-behaved agent
 - ▶ On the other hand: Ultrainstincts won even with this “handicap”
 - ▶ We decided to declare the finale a tie

Tournament Results: Table

1. Agent007	(100 bonus points)
1. Ultrainstincts	(100 bonus points)
2. BennoPaulJaro	(90 bonus points)
3. KDestroy	(80 bonus points)
4. Movie_agent321	(70 bonus points)
5. UniqueNameForAnAgent	(60 bonus points)
6. AgentDoubleCheck	(50 bonus points)
7. Unhuman1IntelligentAgent	(40 bonus points)
8. Angela	(30 bonus points)
9. AgentSmith	(20 bonus points)
10. Stein3000	(Tutor-submitted)
11. SmahrtAgent	(10 bonus points)

Agent Presentation: KDestroy (Third Place)

- ▶ Johannes was willing to briefly present the agent

Agent Presentation: BennoPaulJaro (Second Place)

- ▶ Benno, Paul and Jaro were willing to briefly present their agent

Agent Presentation: Agent007 (First Place, Tie)

- ▶ Alex, Christian and Johannes were willing to briefly present their agent

Kalah Tournament: Conclusion

- ▶ We ran a Kalah tournament in 9 rounds.
 - ▶ We briefly presented the results here.
 - ▶ We published detailed results in JSON format.
 - ▶ <https://gl.kwarc.info/teaching/AI/-/tree/master/WS2021/Kalah>
- ▶ Finals resulted in a tie.
- ▶ Three agents were presented.
- ▶ We were asked to run a “Pseudo Tournament” with all agents
 - ▶ Running on our server right now.
 - ▶ Currently at $D = (6, 6)$, but it may take some time to finish. (We check on it about once a day)
 - ▶ We will attempt to run each agent through each round. (No guarantees $D = (12, 20)$ ran out of memory)
 - ▶ We will publish results in the forum once finished.
- ▶ Any Questions, Comments or Concerns?