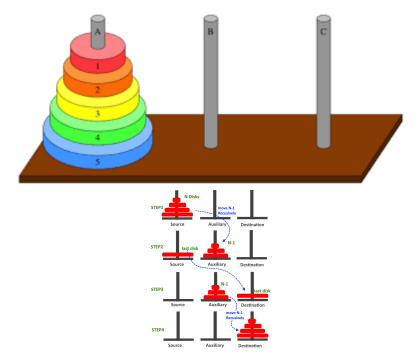
Assignment2 - Introduction and Prolog

Problem 2.1 (Towers of Hanoi)

The Towers of Hanoi is a puzzle. It consists of three pegs (A, B, and C) and a number of disks of different sizes, which can slide onto any peg. The puzzle starts with the disks in a stack in ascending order of size on one peg, the smallest at the top, thus making a conical shape. The objective of the puzzle is to move all disks from peg *A* to peg *B*, while obeying the following rules:

- 1. only one disk can be moved at a time,
- 2. each move consists of taking the upper disk from one of the stacks and placing it on top of another stack or on an empty peg,
- 3. no larger disk may be placed on top of a smaller disk.

The idea of the algorithm (for N > 1) is to move the top N - 1 disks onto the auxiliary peg, then move the bottom disk to the destination peg, and finally moving the remaining N - 1 disks from the auxiliary peg to the destination peg.



1. Write a *Prolog* predicate that prints out a solution for the Towers of Hanoi puzzle. Use the write(X) predicate that prints the value of X (X can be simple text or any type of argument) to the screen and nl that prints a new line

to write a rule move(N, A, B, C) that prints out the solution for moving N disks from peg A to peg B, using C as the auxiliary peg.

Each step of the solution should be of the form "Move top disk from X to Y". Examples:

```
?- write(hello), write('⊔world!'), nl.
hello world!
true.
```

```
iue.
```

```
?- move(3, left, center, right).
Move top disk from left to center
Move top disk from left to right
Move top disk from center to right
Move top disk from left to center
Move top disk from right to left
Move top disk from right to center
Move top disk from left to center
true;
false.
```

Solution:

```
move(1, A, B, _) :-
    write('Move_top_disk_from_'),
    write(A), write('_tot_'), write(B), nl.
move(N, A, B, C) :-
    N>1, M is N-1,
    move(M, A, C, B), move(1, A, B, _), move(M, C, B, A).
```

2. Determine the complexity class of your algorithm in terms of the number of disks *N* and explain how you computed it.

Solution: Let T(N) be the number of moves needed to move N disks from one peg to another.

Clearly, T(1) = 1. For T(N), we have the following recursive relation:

$$\Gamma(N) = 2T(N-1) + 1$$

The values for N = 1, 2, 3, 4, 5 are $1, 2 + 1, 2^2 + 2 + 1, 2^3 + 2^2 + 2 + 1$, and $2^4 + 2^3 + 2^2 + 2 + 1$. Thus, $O(T(n)) = 2^{n-1}$, which is exponential.

(You could also solve the non-homogenous linear recurrence to obtain a precise closed formula for T(N).)

Problem 2.2 (Mathematical Notation)

Let \mathbb{N} be the set of natural numbers. A *monoid* is a *mathematical* structure (G, \circ, e) where *G* is a *set*, \circ is an *associative* binary *function* on *G*, and *e* is the *neutral element* of \circ .

Express the following concepts in *mathematical* notation:

1. The set containing all natural numbers

Solution: \mathbb{N}

2. The set containing the set of natural numbers

Solution: $\{\mathbb{N}\}$

3. The set containing all square numbers

Solution: Squares := $\{n \in \mathbb{N} | \exists m \in \mathbb{N}.n = m^2\}$ (selecting a subset by a property) or $\{n^2 : n \in \mathbb{N}\}$ (generating a set by applying a function to all elements of a set)

4. The set containing all even natural numbers

Solution: Evens := { $n \in \mathbb{N} | \exists m \in \mathbb{N}. n = 2m$ } or { $2n | n \in \mathbb{N}$ }

5. The set containing all even square numbers

Solution: Squares \cap Evens

6. The 3-tuple of 0, 1, and 2

Solution: (0, 1, 2)

7. The *n*-tuple of all numbers from 0 to n - 1

Solution: (0, ..., n-1)

8. The set of pairs of natural numbers and their squares

Solution: $\{(n, n^2) | n \in \mathbb{N}\}$

9. The pair of sets of natural numbers and square numbers

Solution: $(\mathbb{N}, Squares)$

10. The monoid of natural numbers under addition

Solution: NatAdd $:= (\mathbb{N}, +, 0)$

11. The pair of monoids of the natural numbers under addition and under multiplication

Solution: Let $NatMult := (\mathbb{N}, \cdot, 1)$. Then (NatAdd, NatMult).

12. The set of the monoids of the natural numbers under addition and under multiplication

Solution: {NatAdd, NatMult}

13. Given a *monoid* $\langle G, \circ, e \rangle$, the set of elements that are not the neutral element

Solution: $\{u \in U | u \neq e\}$

14. Given a *monoid* $\langle G, \circ, e \rangle$, the monoid in which the operation is the same but with left and right argument switched.

Solution: (G, o, e) where *o* is the function $(x, y) \mapsto y \circ x$

Problem 2.3 (Prolog Grammar)

Consider the following partial grammar for a simplified version of Prolog with start symbol *P* and productions

Р	::=	C^*	programs: lists of clauses
С	::=		clauses: head literal and list of body literals
L	::=		literals: predicate symbol applied to list of terms
			or term equality
Т	::=		terms: function symbol applied to list of terms
Ι	::=	alphanumeric string	identifiers

1. Complete the grammar with appropriate productions.

Solution:				
	P	::=	C^*	programs
	С	::=	L : $-L^*$.	clauses
	L	::=	$I(T^*) \mid I = T$	literals
	Т	::=	$I(T^*)$	terms
	Ι	::=	alphanumeric string	identifiers

2. The above grammar uses N^* to indicate a repetition (list) of words derived from N. But often we want a list with a separator, e.g., N, N, N instead of NNN.

Describe how the production $A ::= BN^*C$ can be revised to produce a comma-separated list (assuming ',' is among the terminal symbols).

Solution:	
	A ::= BNSC
or	Ns ::= $\epsilon \mid N, Ns$
	A ::= B N s C
	Ns ::= $\epsilon N(,N)^*$