MMT: A UniFormal Approach to Knowledge Representation

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About Me

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My Background

Areas

- theoretical foundations
 - logic, programming languages foundations of mathematics
- formal knowledge representation specification, formalized mathematics, ontologies, programming
- scalable applications

module systems, libraries, system integration

identify stable ideas, do them right

Methods

- survey and abstract understand fundamental concepts unify different research areas
- relate and transfer
- long-term investment
- modularity and reuse maximize sharing across languages, tools

My Vision

UniFormal

a universal framework for the formal representation of knowledge

integrate all domains

specification, deduction, computtion, mathematics, ...

- integrate all formal systems logics, programming languages, foundations of mathematics, ...
- integrate all applications

theorem provers, library managers, IDEs, wikis ...

My (evolving, partial) solution: MMT framework

- ► a uniformal knowledge representation framework developed since 2006, ~ 100,000 loc, ~ 500 pages of publications
- allows foundation-independent solutions

module system, type reconstruction, IDE, search, build system, library,

http://uniformal.github.io/



Logic in Computer Science

- ho ~ 1930: computer science vision of mechanizing logic
- Competition between multiple logics
 - axiomatic set theory: ZF(C), GBvN, ...
 - λ-calculus:
 - typed or untyped
 - Church-style or Curry-style
 - ▶ new types of logic modal, intuitionistic, paraconsistent ,...
- Diversification into many different logics
 - fine-tuned for diverse problem domains

far beyond predicate calculus

deep automation support

decision problems, model finding, proof search, ...

extensions towards programming languages

Selected Major Successes

Verified mathematical proofs

> 2006-2012: Gonthier et al., Feit-Thompson theorem

170,000 lines of human-written formal logic

2003–2014: Hales et. al., Kepler conjecture (Flyspeck) > 5,000 processor hours needed to check proof

Software verification

- 2004–2010: Klein et al., L4 micro-kernel operating system 390,000 lines of human-written formal logic
- since 2005: Leroy et al., C compiler (CompCert) almost complete, high performance

Knowledge-based Artificial intelligence

- since 1984: Lenat et al., common knowledge (CyC)
 2 million facts in public version
- since 2000: Pease et. al., foundation ontology (SUMO) 25,000 concepts

Future Challenges

Huge potential, still mostly unrealized

Applications must reach much larger scales

- software verification successes dwarfed by practical needs internet security, safety-critical systems, ...
- automation of math barely taken seriously by mathematicians

Applications must become much cheaper

- mostly research prototypes
- usually require PhD in logic
- tough learning curve
- time-intensive formalization

The Dilemma of Fixed Foundations

Each system fixes a logic and/or programming language

- type theories, set theories, first-order logics, higher-order logics, ... ACL2, Coq, HOL, Isabelle/HOL, Matita, Mizar, Nuprl, PVS,...
- functional, imperative, inheritance-oriented, soft typing ...

Axiom, Sage, GAP, Maple, ...

Foundation-specific results

contrast to mathematics: foundation left implicit

All systems mutually incompatible

Exacerbates the other bottlenecks

- Human resource bottleneck
 - no reuse across systems
 - very slow evolution of systems
- Knowledge management bottleneck
 - retrofitting to fixed foundation systems very difficult

can be easier to restart from scratch

best case scenario: duplicate effort for each system

Two Formidable Bottlenecks

Each system requires ≈ 100 person-year investment to

- design the foundational logic
- implement it in a computer system
- build and verify a collection of formal definitions and theorems e.g., covering undergraduate mathematics
- apply to practical problems

human resource bottleneck

New scales brought new challenges

no good search for previous results

reproving can be faster than finding a theorem

no change management support

system updates often break previous work

no good user interfaces far behind software engineering IDEs

knowledge management bottleneck

Example Problems

Collaborative QED Project, 1994

- high-profile attempt at building single library of formal mathematics
- failed partially due to disagreement on foundational logic

Voevodsky's Homotopy Type Theory, since 2012

- high-profile mathematician interested in applying logic
- his first result: design of a new foundation

Multiple 100 person-year libraries of mathematics

- developed over the last \sim 30 years
- overlapping but mutually incompatible major duplication of efforts
- translations mostly infeasible

Hales's Kepler Proof

- distributed over two separate implementations of the same logic
- little hope of merging

Vision

UniFormal

a universal framework for the formal representation of all knowledge and its semantics in math, logic, and computer science

- Avoid fixing languages wherever possible
- ...and instantiate them for different languages
- Use formal meta-languages in which to define languages ...
- ...and avoid fixing even the meta-language
- Obtain foundation-independent results
 - Representation languages
 - Soundness-critical algorithms
 - Knowledge management services
 - User-facing applications

MMT as a UniFormal Framework

MMT as a UniFormal Framework

MMT = Meta-Meta-Theory/Tool

few primitives ... that unify different domain concepts

tiny but universal grammar for expressions

syntax trees with binding

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- standardized semantics of identifiers crucial for interoperability
- ► high-level definitions derivation, model, soundness, ...
- no built-in logic or type system all algorithms parametric
- theories and theory morphisms for large scale structure translation, interpretation, semantics, ...

Mathematics	Logic	Universal	Foundation-	
		Logic	Independence	
MMT				
		meta-languages		
	logic, programming language,			
domain knowledge				

Basic Concepts

Design principle

- few orthogonal concepts
- uniform representations of diverse languages

```
sweet spot in the expressivity-simplicity trade off
```

Concepts

- theory = named set of declarations
 - foundations, logics, type theories, classes, specifications, ...
- theory morphism = compositional translation
 - inclusions, translations, models, katamorphisms, ...
- constant = named atomic declaration
 - function symbols, theorems, rules, ...
 - may have type, definition, notation
- term = unnamed complex entity, formed from constants
 - expressions, types, formulas, proofs, ...
- typing $\vdash_{\mathcal{T}} s : t$ between terms relative to a theory
 - well-formedness, truth, consequence ...

MMT as a UniFormal Framework

Small Scale Example (1)

Logical frameworks in MMT

theory LF	{
type	
Pi	<mark>#</mark> ПV1.2
arrow	$\#$ 1 \rightarrow 2
lambda	$\# \lambda$ V1 . 2
apply	# 12
}	

Logics in MMT/LF

```
theory Logic: LF {
    prop : type
    ded : prop → type # ⊢ 1 judgments-as-types
}
theory FOL: LF {
    include Logic
    term : type higher-order abstract syntax
    forall : (term → prop) → prop # ∀ V1 . 2
}
```

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name[:type][#notation]

MMT as a UniFormal Framework

Small Scale Example (2)

FOL from previous slide:

theory FOL: LF {				
include	Logic			
term	: type			
forall	: (term $ ightarrow$ prop) $ ightarrow$ prop $\#$	\forall V1 . 2		
}				

Proof-theoretical semantics of FOL

```
theory FOLPF: LF {

include FOL

forallIntro : \Pi F:term \rightarrow prop.

(\Pi x:term . \vdash (F x)) \rightarrow \vdash \forall (\lambda x:term . F x)

forallElim : \Pi F:term \rightarrow prop.

\vdash \forall (\lambda x:term . F x) \rightarrow \Pi x:term . \vdash (F x)

}
```

Small Scale Example (3)

FOL from previous slide:

```
theory FOL: LF {
    include Logic
    term : type
    forall : (term → prop) → prop # ∀ V1 . 2
}
```

Algebraic theories in MMT/LF/FOL:

```
theory Magma : FOL {
  comp : term → term → term # 1 ∘ 2
}
theory SemiGroup : FOL {include Magma, ...}
theory CommutativeGroup : FOL {include SemiGroup, ...}
theory Ring : FOL {
  additive: CommutativeGroup
  multiplicative: Semigroup
  ...
}
```

The LATIN Atlas

Large Scale Example: The LATIN Atlas

- DFG project 2009-2012 (with DFKI Bremen and Jacobs Univ.)
- Highly modular network of little logic formalizations
 - separate theory for each
 - connective/quantifier
 - type operator
 - controversial axioms
 - base type
 - reference catalog of standardized logics
 - documentation platform
- Written in MMT/LF
- \blacktriangleright 4 years, with \sim 10 students, \sim 1000 modules

e.g., excluded middle, choice, ...

The LATIN Atlas of Logical Systems

The LATIN Atlas is huge: That's me pointing at the theory for first-order logic



Logic Diagrams in LATIN

An example fragment of the LATIN logic diagram

- nodes: MMT/LF theories
- edges: MMT/LF theory morphisms



- each node is root for library of that logic
- each edge yields library translation functor

library integration very difficult though

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Discussion

Foundation-Independent Development

Typical workflow

- 1. choose foundation type theories, set theories, first-order logics, higher-order logics, ...
- 2. implement kernel
- 3. build support algorithms

reconstruction, proving, editor, ...

4. build library

Foundation-independent workflow in MMT

1. MMT provides generic kernel

no built-in bias towards any foundation

- 2. build support algorithms on top of MMT
- 3. choose foundation(s)
- 4. customize MMT kernel for foundation(s)
- 5. build foundation-spanning universal library

Advantages

- Avoids segregation into mutually incompatible systems
- Formulate maximally general results

meta-theorems, algorithms, formalizations

- Rapid prototyping for logic systems customize MMT as needed, reuse everyting else
- Separation of concerns between
 - foundation developers
 - support service developers: search, axiom selection, ...
 - ► application developers: IDE, proof assistant, wiki, ...
- Allows evolving foundation along the way design flaws often apparent only much later
- Migrate formalizations when systems die
- Archive formalizations for future rediscovery

Paradigms

judgments as types, proofs as terms

unifies expressions and derivations

- higher-order abstract syntax unifies operators and binders
- category of theories and theory morphisms
 - languages as theories

unifies logical theories, logics, foundations

- relations as theory morphisms

 unifies modularity, intepretations, representation theorems
- institution-style abstract model theory

uniform abstract concepts

 models as morphisms (categorical logic) unifies models and translations and semantic interpretations

MMT Tool

Mature implementation

- API for representation language
- Collection of reusable algorithms

no commitment to particular application

Extensible wherever reasonable

storage backends, file formats, user interfaces, ... operators and rules, language features, checkers, ...

Separation of concerns between

- Foundation developers
- Service developers
- Application developers

e.g., language primitives, rules e.g., search, theorem prover e.g., IDE, proof assistant

foundation-independent

Yields rapid prototyping for logic systems

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But how much can really be done foundation-independently? MMT shows: not everything, but a lot

The OAF Archive

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The OAF Archive

Ongoing: Open Archive of Formal Libraries

Open Archive of Formalizations

Michael Kohlhase and myself, 2014-2017

- Goal: archival, comparison, integration of formal libraries Mizar, HOL systems, IMPS, Coq/Matita, PVS, ...
- Big, overlapping libraries that are mutually incompatible



Library Integration

- Spec: mathematical theory axiomatic, foundation-independent
- Impl_i: implementation of Spec in system i
- μ_i: theory morphism describing how Spec is realized maps Spec-identifiers to their implementing objects
- η_i : partial inverse of μ_i



Challenge:

- collect initial library of mathematical concepts
- collect alignments with individual libraries

OpenDreamKit

${\sf OpenDreamKit}$

Virtual Research Environments for Mathematics

OpenDreamKit project 2015-2019 open PhD positions!
 EU project, 15 sites, 25 partners

http://opendreamkit.org/

- Support full life-cycle
 - exploration, development, and publication
 - archival and sharing of data and computation
 - real mathematicians as target audience
- Key requirements
 - allow using any foundation

any programming language, database

- integrate narration, computation, databases
- uniform user interfaces

Math in the Middle Approach

- Official definitions represented narratively MMT embedded into LaTeX to attach types
- Foundations written as MMT formal theories
- Computation: library interfaces exported as MMT theories
- Database schemata: written as formal MMT theories

Example work flow:

1. user input mentions specific object

e.g., the 13th transitive group with conductor 5

- 2. Systems X queries MMT for 13a5
- 3. MMT retrieves object from connected databases e.g., LMFDb (L-functions and modular forms)
- 4. Database schema defines type and encoding of object
- 5. MMT builds 13a5 in high-level foundation
- 6. MMT exports 13a5 in input syntax of system X

MMT-Based Foundation-Independent Results

Logical Result: Representation Language

- MMT theories uniformly represent
 - logics, set theories, type theories, algebraic theories, ontologies,
 - module system: state every result in smallest possible theory

Bourbaki style applied to logic

- MMT theory morphisms uniformly represent
 - extension and inheritance
 - semantics and models
 - logic translations
- MMT objects uniformly represent
 - functions/predicates, axioms/theorems, inference rules, ...
 - expressions, types, formulas, proofs, ...
- Reuse principle: theorems preserved along morphisms
Logical Result: Concepts

MMT allows coherent formal definitions of essential concepts

- Logics are MMT theories
- Foundations are MMT theories
- e.g., ZFC set theory
- Semantics is an MMT theory morphism

e.g., from FOL to ZFC

- Logic translations are MMT theory morphisms
- Logic combinations are MMT colimits

Logical Results: Algorithms

Module system

modularity transparent to foundation developer

Concrete/abstract syntax

notation-based parsing/presentation

- Interpreted symbols, literals external model/implementation reflected into MMT
- Type reconstruction

foundation plugin supplies only core rules

Simplification

rule-based, integrated with type reconstruction

- Theorem proving?
- Code generation? Computation?

Modular Framework Definitions in MMT

Individual features given by set of symbols, notations, rules

- ▶ \u03c0 \u03c0 \u03c0
- Rewriting
- Polymorphism
- Subtyping (ongoing)
- ▶

Language definitions are modular themselves

e.g., Dedukti = LF + rewriting

Knowledge Management Results

Change management recheck only if affected
 Project management indexing, building
 Extensible export infrastructure Scala, SVG graphs, LaTeX, HTML, ...
 Search, querying substitution-tree and relational index
 Browser interactive web browser
 Editing IDE-like graphical interface

IDE

- Inspired by programming language IDEs
- Components
 - jEdit text editor (in Java): graphical interface
 - MMT API (in Scala)
 - jEdit plugin to tie them together

only \sim 1000 lines of glue code

- Features
 - outline view
 - error list
 - display of inferred information
 - type inference of subterms
 - hyperlinks: jump to definition
 - search interface
 - context-sensitive auto-completion: show identifiers that

IDE: Example View

jEdit - C:\other\oaff\tes	t\source\examples\pl.mmt			
<u>File Edit Search Markers Fo</u>	olding View Utilities Magros Plugins Help			
File Edit Search Markers Fs	<pre>dding Vew Utitles Magros Pugins Hep plinmtx amespace http://cds.omdoc.org/examples teory PL : http://cds.omdoc.org/urtheories?LF = prop : type # ded 1 prec 0* ded : prop + type # ded 1 prec 0* and : prop + prop + prop # 1 A 2 prec 15* impl : prop + prop + prop # 1 * 2 prec 10* equiv : prop + prop + prop # 1 * 2 prec 10* equiv : prop + prop + prop # 1 * 2 prec 10* equiv : prop + prop + prop # 1 * 2 prec 10* equiv : prop + prop + prop # 1 * 2 prec 10* equiv : prop + prop + prop # 1 * 2 prec 10* equiv : prop + prop + prop # 1 * 2 prec 10* e [x,y] (x * y) A ded e Cotherloaffitestiource(examples)Elevent/definition: ded estimated bit(act http://cds.omdoc.om/complex/Fi2equiv/definition: ded estimated bit(act http://cds.omdoc.om/complex/Fi2equiv/definit/fi2equiv/de</pre>			
ded	<pre>http://cds.omdoc.org/examples?PL; x:prop, y:prop - ded : prop http://cds.omdoc.org/examples?PL; x:prop, y:prop - prop-type = prop</pre>			
	Console Error List MMT			
8,30	(mmt,sidekick,UTF-8)SmroWV 27,50Mb 4 error	(s)19:50		

An Interactive Library Browser

- MMT content presented as HTML5+MathML pages
- Dynamic page updates via Ajax
- MMT used through HTTP interface with JavaScript wrapper
- Features
 - interactive display
 e.g., inferred types, redundant brackets
 - smart navigation via MMT ontology
 - can be synchronized with jEdit
 - dynamic computation of content

e.g., definition lookup, type inference

graph view: theory diagram as SVG

Browser: Example View

	The MMT Web Server
	Graph View Search Administration Help
Style: html5	code.google.com / p / hol-light / source / browse / trunk ? bool
🕂 hollight 🔺	bool
+ hool omdoc	T show/hide type show/hide onedim-notation show/hide tags show/hide metadata
ealc_int.omdoc	<u>T_DEF</u> show/hide type show/hide tags show/hide metadata
eale_num.omdoc	TRUTH show/hide type show/hide definition show/hide tags show/hide metadata
⊕ cart.omdoc	A show/hide type show/hide onedim-notation show/hide tags show/hide metadata
+ class.omdoc	AND_DEF show/hide type show/hide tags show/hide metadata
⊕ ind_defs.omdoc	show/hide type show/hide onedim-notation show/hide tags show/hide metadata
ind_types.omdo int.omdoc	[MP_DEF show/hide type show/hide tags show/hide metadata
+ iterate.omdoc	! show/hide type show/hide onedim-notation show/hide tags show/hide metadata
+ lists.omdoc	type $\{A: holtype\}(A \Rightarrow bool) \Rightarrow bool$
+ nums.omdoc	http://latin.omdoc.org/foundations/hollight?Kernel?fun
pair.omdoc freal.omdoc	onedim-notation $\forall x:_$. a (precedence 0)
+ realarith.omdoc	
+ realax.omdoc	FORALL_DEF show/hide type show/hide tags show/hide metadata type {A:holtype} $(!A) = \lambda P: A \Rightarrow$ bool. $P = \lambda x: A. T$

Browser Features: 2-dimensional Notations



MMT-Based Foundation-Independent Results

Browser Features: Proof Trees

The MMT Web Server Graph View Administration Help				
Style: hml5 cd assi2_2013 h b exercise_10.ondoe d problem2 b Problem3 b Problem4 c example d latin c linfdb mml d opermuth d test d opermuth d test d ptp d uthories v l latin d opermuth d oper	somdoc.org / courses / 2013 / ACS1 / exercise_10.mmt ? Problem3 tereory Problem3 meta LF include : http://cds.omdoc.org/examples?FOLEQNatDed eire : term \rightarrow term \rightarrow term e : term R : $\vdash \forall xt * e \approx x$ C : $\vdash \forall x \forall yx * y \Rightarrow y * x$ L : $\vdash \forall xe * x \triangleq x$ $= \left[x \right] \frac{\sum_{\substack{i=1 \ i \neq x \neq x}} \sum_{\substack{i=1 \ x \neq x \neq x}} \sum_$			
Enter an object over theory: http://dds.omdoc.org/courses/ [x] love / analyze isimplify { x : term } term	2001 redundant brackets b sho infer type hid simplify fold	W 3		

Browser Features: Type Inferece



MMT-Based Foundation-Independent Results

Browser Features: Parsing



Example Service: Search

Enter Java regular expression	ons to filter based on the URI of a declaration
Namespace	
Theory	
Name	

Enter an expression over theory http://code.google.com/p/hol-light/source/browse/trunl

```
$x,y,p: x MOD p = y MOD p
```

Use \$x,y,z:query to enter unification variables.

Search

type of MOD_EQ

 $\vdash \forall m$: num . $\forall n$: num . $\forall p$: num . $\forall q$: num . $m = n + q * p \Longrightarrow m \text{ MOD } p = n \text{ MOD } p$

type of MOD_MULT_ADD

 $\vdash \forall m: \text{num} . \forall n: \text{num} . \forall p: \text{num} . (m * n + p) \text{ MOD } n = p \text{ MOD } n$

Envisioned: A Generic Theorem Prover

- Theorem proving currently highly logic-specific
- But many successful designs actually logic-independent, e.g.,
 - Declarative proof languages
 - Tactic languages
 - Integration of decision procedures
 - Axiom selection
 - Modularity

Claim

- Logic-specific implementations a historical accident
- Possible to build MMT level proving technology

Envisioned: Computational Knowledge

- So far: MMT focuses on declarative formal languages
- Goal: extend to programming languages
 - understand key concepts foundation-independently

state/effects, recursion, inheritance, ...

- represent features modularly
- freely mix logic and computation share declarative aspects
- Syntax is (kind of) easy:
 - programming languages are MMT theories
 - classes/modules are MMT theories
 - programs are expressions
- Semantics is open question: What is the general judgment?

Big Challenges

Big Challenges

Exporting System Libraries

Major interoperability obstacle

- Communities very focused on
 - honing their system
 - curating their library
- Little effort for making libraries accessible
- Slowly improving
 - more people interested in sharing and generic tools
 - OAF a driving force

MMT good candidate for truly universal standard

Universal Library of Elementary Knowledge

Requirements

- language-independent
- system-independent
- easy to write for practitioners

Vision

- Central library uses modular library of language features
- Focus on names, types, properties no definitions, no proofs
- Individual contributions piece together minimal needed language
- All existing systems
 - remain in use e.g., for optimized proof support
 - allow refactoring results for submission to central library

Summary

- MMT: foundation-independent framework for declarative languages
 - representation language
 - implementation
- Easy to instantiate with specific foundations

rapid prototyping logic systems

- Deep foundation-independent results
 - logical: parsing, type reconstruction, module system, ...
 - knowledge management: search, browser, IDE, ...
- MMT quite mature now, ready for larger applications

about to break even

- Serious contender for
 - universal library
 - generic applications/services
 - system integration/combination

Further Resources

Web sites

MMT:

- http://uniformal.github.io
 http://mathhub.info:8080/
- OAF web server (experimental):

Selected publications all available from https://kwarc.info/people/frabe

- the primary paper on the MMT language (I&C 2013, with M. Kohlhase): A Scalable Module System
- a more recent paper on the MMT approach to logic (JLC 2014): How to Identify, Translate, and Combine Logics?
- Foundations in LATIN: (MSCS 2011, with M. lancu) Formalizing Foundations of Mathematics
- Modular logics in LATIN (TCS 2011, with F. Horozal): Representing Model Theory in a Type-Theoretical Logical Framework
- the primary paper on OAF (under review 2015, with M. Kohlhase) QED Reloaded
- Mizar in OAF (JAR 2013, with M. Iancu, M. Kohlhase, J. Urban): The Mizar Mathematical Library in OMDoc: Translation and Applications
- HOL Light in OAF: (CICM 2014, with C. Kaliszyk) Towards Knowledge Management for HOL Light

Details: Foundations

Foundations

 Foundation = the most primitive formalism on which everything else is built

set theories, type theories, logics, category theory, ...

- We can fix the foundation once and for all but which one?
- In math: usually implicit and arbitrary foundation
 - can be seen as avoiding subtle questions
 - but also as a strength: it's more general
- In CS: each system fixes its own foundational language e.g., a variant of type theory or HOL
- Programming languages foundations as well but representation of state in MMT still open problem

Fixed Foundations

- Fixing foundation the first step of most implementations often foundation and implementation have the same name
- No two implementations for the exact same foundation even reimplementations diverge quickly
- Negative effects
 - isolated, mutually incompatible systems no sharing of results, e.g., between proof assistants
 - no large scale libraries

each system's library starts from scratch

no library archival

libraries die with the system

comparison of systems difficult

no common problem set

slow evolution

evaluating a new idea can take years

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Details: Logical Frameworks

Logical Frameworks

 $=\,$ meta-logic in which syntax and semantics of object logics are defined

Advantages

- ► Universal concepts expressions, substitution, typing, equality, ...
- Meta-reasoning consistency, logic translations, ...
- ► Rapid prototyping type reconstruction, theorem proving, ...

Simplicity vs. expressivity

- Meta-logic must be simple to be scalable, trustworthy
- Object logic must be expressive to be practical
- Big challenge for frameworks

Designing Logical Frameworks

Typical approach:

- choose a λ -calculus
- add a meta-logic
- add other features
 - second level for induction on syntax (Twelf, Abella)
 - proof assistant for object logic (Isabelle)
 - concurrency (CLF)
 - reasoning about contexts (Beluga)
 - rewriting (Dedukti)
 - external side conditions (LLFP)
 - coupling with proof-assistant support (Hybrid)
 - ▶ ...

Problems

- Recent trend: divergence due to choice of other features
- Even hypothetical union not expressive enough for real-life logics no way to define, e.g., HOL Light, Mizar, PVS

Customizable Formal Systems

Parallel trend in formal system design

increasingly complex problem domains

e.g., mathematics, programming languages

- plain formalization introduces too many artifacts to be human-readable
- ► therefore: allow users to define how to interpret human input

e.g., custom parsing, type reconstruction

Examples:

- unification hints (Coq, Matita)
 - extra-logical declarations
 - allow users to guide incomplete algorithms (e.g., unification)
- meta-programming (Idris, Lean)
 - expose internal datatypes to user
 - allow users to program extensions in the language itself

Details: MMT Syntax

Abstract Syntax of Terms

Key ideas

- no predefined constants
- single general syntax tree constructor $c(\Gamma; \vec{E})$
- $c(\Gamma; \vec{E})$ binds variables and takes arguments
 - ▶ non-binding operators: Γ empty e.g., apply($\cdot; f, a$) for (f a)
 - typical binders: Γ and \vec{E} have length 1

e.g., lambda(x: A; t) for $\lambda x: A.t$

contexts	Γ	::=	$(x[: E][= E])^*$
terms	Ε	::=	
constants			С
variables			X
complex terms			с(Г; Е*)

Terms are relative to theory T that declares the constants c

Concrete Syntax of Terms

- Theories may attach notation(s) to each constant declaration
- Notations of *c* introduce concrete syntax for $c(\Gamma; \vec{E})$

e.g., for type theory

concrete syntax	constant declaration	abstract syntax
E ::=		
type	type $\#$	type
$\Pi x : E_1 . E_2$	Pi #ΠV1.2	$Pi(x: E_1; E_2)$
$E_1 ightarrow E_2$	arrow $\# \ 1 ightarrow 2$	$\operatorname{arrow}(\cdot; E_1, E_2)$
λx : $E_1.E_2$	lambda $\# \: \lambda \: V1$. 2	$lambda(x: E_1; E_2)$
$E_1 E_2$	apply $\# 12$	$apply(\cdot; E_1, E_2)$

Notations

MMT implements parsing and rendering foundation-independently relative to notations declared in current theory

Notations			(ARG VAR DELIM)*[PREC]
Bound variable	VAR	::=	Vn for $n \in \mathbb{N}$
Argument	ARG	::=	<i>n</i> for $n \in \mathbb{N}$
Delimiter	DELIM	::=	Unicode string
Precedence	PREC	::=	integer

Bound variabes	forall	#	$\forall V1.2$
Mixfix	${\tt setComprehension}$	# •	$\{V1\in 2 3\}$
Argument sequences	plus	#	$1+\ldots$
Variable sequences	forall	#	$\forall V1, \dots 2$
Implicit arguments	functionComposition	#	4 o 5

Abstract Syntax of Theories

- Theories are named lists of declarations
- Theory names yield globally unique identifiers for all constants
- Module system: Previously defined theories can be included/instantiated

theory declaration			$T = \{Dec^*\}$
	Dec	::=	
constant declaration			c[: E][= E][#Notation]
theory inclusion			include T
theory instantiation			structure $c : T$ where $\{Dec^*\}$

Flattening: Every theory is semantically equivalent to one without inclusions/instantiations intuition: theories are named contexts

Details: Typing

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Details: Typing

Judgments

- MMT terms subsume terms of specific languages
- Type systems singles out the well-typed terms

For any theory Σ :

$\vdash \Sigma$	$\mathcal{T} = \{\Sigma\}$ is a valid theory definition
$\vdash_{\mathcal{T}} \Gamma$	Γ is a valid context
$\Gamma \vdash_T t : A$	t has type A
$\Gamma \vdash_{\mathcal{T}} E = E'$	E and E' are equal
$\Gamma \vdash_T _ : A$	A is inhabitable

MMT defines some rules once and for all

foundation-independent rules

Foundation-independent declared in theories

rule for c defines when $c(\Gamma; E^*)$ well-typed

Foundation-Independent Rules

• Lookup rules for atomic terms over a theory $T = \{\Sigma\}$

$$\frac{c:A \text{ in } \Sigma}{\vdash_{\mathcal{T}} c:A} \qquad \frac{c=t \text{ in } \Sigma}{\vdash_{\mathcal{T}} c=t}$$

- Equivalence and congruence rules for equality
- Rules for well-formed theories $T = \{\Sigma\}$

$$\frac{\vdash \Sigma \quad [\vdash_{\Sigma -} : A] \quad [\vdash_T t : A]}{\vdash \Sigma, \ c[:A][=t]}$$

Rules for well-formed contexts similar to theories
Foundation-Specific Rules

- Declared in theories as constants
- Module system allows composing foundations

Two options to give rules

- $1. \ \mbox{For a few dedicated meta-logics}$
 - rules are constants without type, definiens, or notation
 - meaning provided externally
 on paper or as code snippet
 - necessary to get off the ground
 - Examples:
 - logical framework LF: \sim 10 rules
 - shallow polymorphism: 1 rule
 - modulo rewriting: 1 rule family
- 2. For any other language
 - include a meta-logic
 - use meta-logic to give rules as typed constants
 - example: modus ponens using meta-logic LF

Type Reconstruction

Type checking:

- input: judgement, e.g., $\Gamma \vdash_T t : A$
- output: true/false, error information

Type reconstruction

- input judgment with unknown meta-variables
 - implicit arguments, type parameters
 - omitted types of bound variables
- output: unique solution of meta-variables that makes judgement true
- much harder than type checking

MMT implements foundation-independent type reconstruction

- transparent to foundations
- no extra cost for foundation developer

Implementation

MMT implements foundation-independent parts of type checker

- foundation-independent rules
- simplification, definition expansion
- error reporting
- abstract interfaces for foundation-specific rules, e.g.,
 - infer type
 - check term at given type
 - check equality of two given terms
 - simplify a term

Foundation-specific plugins add concrete rules

- each rule can recurse into other judgements
- example LF: \sim 10 rules for LF, \sim 10 lines of code each

Details: Theory Morphisms

One More Basic Concept: Theory Morphisms

Theories

- uniform representation of
 - ► foundations e.g., logical frameworks, set theories, ...
 - logics, type theories
 - domain theories

e.g., algebra, arithmetic, ...

little theories: state every result in smallest possible theory

maximizes reuse

Theory morphisms

- uniform representation of
 - extension
 - inheritance
 - semantics
 - models
 - translation
- homomorphic translation of expressions
- preserve typing (and thus truth)

e.g., Monoid \rightarrow Group e.g., superclass \rightarrow subclass e.g., FOL \rightarrow ZFC e.g., Nat: Monoid \rightarrow ZFC e.g., typed to untyped FOL

Details: LATIN

Logic Example

- ▶ FOL^{Syn} : term : type, prop : type, ded : $o \rightarrow$ type, \neg , \land , ...
- ► FOL^{Pf} : $\neg I$, $\neg E$, $\land E_I$, $\land E_r$, $\land I$, ...
- ZFC: set : type, wff : type, thm : wff \rightarrow type, \varnothing : set, ...
- ▶ FOL^{Mod} : univ : set, nonempty : true (univ $\neq \emptyset$)
- FOL^{mod} : term := univ, prop := $\{0,1\}$, ded := $\lambda p.p \doteq 1$



Current State

- Little theories including
 - propositional, common, modal, description, linear logic, unsorted/sorted/dependently-sorted first-order logic, CASL, higher-order logic
 - ▶ λ -calculi (λ -cube), product types, union types, ...
 - ZFC set theory, Mizar's set theory, Isabelle/HOL
 - category theory
- Little morphisms including
 - relativization of quantifiers from sorted first-order, modal, and description logics to unsorted first-order logic
 - negative translation from classical to intuitionistic logic
 - translation from type theory to set theory
 - translations between ZFC, Mizar, Isabelle/HOL
 - Curry-Howard correspondence between logic, type theory, and category theory

Representing Logics in LATIN

- L^{syn}: Syntax of L: connectives, quantifiers, etc. e.g., ⇒: o → o → o
- ▶ L^{pf} : Proof theory of *L*: judgments, proof rules e.g., *impE* : ded($A \Rightarrow B$) → ded $A \rightarrow$ ded *B*
- L^{mod}: Model theory of L in terms of foundation F e.g., univ : set, nonempty : true (univ ≠ Ø)



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Representing Logics and Models



L encodes syntax and proof theory \mathcal{F} encodes foundation of mathematics L^{Mod} axiomatizes models L^{mod} interprets syntax in model

 Σ encodes a theory of *L*, extends *L* with functions, axioms, etc. Σ^{Mod} correspondingly extends L^{Mod} Σ^{mod} interprets syntax in model

M encodes a model of $\Sigma,$ interprets free symbols of L^{Mod} and Σ^{Mod} in terms of $\mathcal F$

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Details: Open Archive of Formalizations

Goal: Universal Library Infrastructure

- MMT as representation language
- Repository backend: MathHub
 - based on GitLab open-source analog of GitHub server
 - GitLab instance hosted at Jacobs University
 - free registration of accounts, creation of repositories
- Generic library management
 - browser
 - inter-library navigation
 - search
 - change management

Goal: Exports from Proof Assistants

- Export major libraries into MMT
- Representative initial targets
 - Mizar: set theoretical initial export done (with Josef Urban)
 - HOL Light: higher-order logic

initial export done (with Cezary Kaliszyk)

- Coq or Matita: type theoretical
- IMPS: little theories method
- PVS: rich foundational language
- Major technical difficulty
 - exports must be written as part of proof assistant
 - not all information available

Goal: Towards Library Integration

- Refactor exports to introduce modularity
- 2 options
 - systematically during export

e.g., one theory for every HOL type definition

- heuristic or interactive MMT-based refactoring
- Collect correspondences between concepts in different libraries heuristically or interactively
- Relate isomorphic theories across languages
- Use partial morphisms to translate libraries

Details: Systems

Details: Systems

MMT and Hets

Hets

- integration system for specification languages and associated tools
- developed at DFKI by Till Mossakowski et al.
- limited foundation-independence
 - multiple foundations possible
 - but must be implemented individually
- Integration
 - 1. logics defined declaratively in MMT
 - 2. MMT generates Hets logic definitions

includes logic-specific abstract data types

- 3. new logics dynamically available in Hets
- Generated logics use MMT via HTTP for parsing/type-checking

LATEX Integration

MMT declarations spliced into LATEX documents

shared MMT- $\ensuremath{{\ensuremath{\text{ MMT-}}}\xspace}\xspace$ knowledge space

- LATEX macros for MMT-HTTP interface
- Semantic processing of formulas
 - parsing
 - type checking
 - semantic enrichment: cross-references, tooltips
- Design not LaTeX-specific

e.g., integration with word processors possible

LATEX Integration: Example

Inferred arguments are inserted during compilation:

- upper part: LATEX source for the item on associativity
- Iower part: pdf after compiling with LATEX-MMT
- type argument *M* of equality symbol is inferred and added by MMT

```
\begin{mmtscope}
For all \mmtvar{x}{in M},\mmtvar{y}{in M},\mmtvar{z}{in M}
it holds that !(x * y) * z = x * (y * z)!
\end{mmtscope}
```

A monoid is a tuple (M, \circ, e) where

- $-\ M$ is a sort, called the universe.
- \circ is a binary function on M.
- e is a distinguished element of M, the unit.

such that the following axioms hold:

- For all x, y, z it holds that $(x \circ y) \circ z =_M x \circ (y \circ z)$
- For all x it holds that $x \circ e =_M x$ and $e \circ x =_M x$.

SMGIoM glossary

Multi-lingual mathematical glossary

```
https://mathhub.info/mh/glossary
Kohlhase and others, 2013-2015
```

- Includes notations and verbalizations
 - ... but makes no commitment to formal system
- Cross-referenced and searchable
- \blacktriangleright pprox 1000 entries
- Uses MMT as background representation language integrates MMT with natural language

 disjoint Definition, Concept Graph Two sets A and B are called disjoint. iff A n B = (1). 			ro tr de
A family of sets is called pairwise disjoint o	Go To Declaration	v two of them are disjoint .	
distance function Definition, Concept Graph	Show Definition Used In Uses		de
distributive Definition, Concept Graph		> 5	de
divides Definition, Notations, Concept Graph			de

MMT in the Semantic Alliance System

Semantic Alliance System

developed by Michael Kohlhase et al.

FormalCAD (Kohlhase, Schröder)

- two DFG projects
 - SiSSi (Hutter, Kohlhase)

- spreadsheet applications CAD applications
- Enrich domain-specific applications with semantic services
- Ontology used to
 - formalize background knowledge
 - share knowledge between applications
- MMT used as interface to ontology