

A Foundational View on Integration Problems

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Motivation

- ▶ Computer algebra systems, deduction systems, MKM systems are becoming more and more powerful

How can we make them work together?

- ▶ Avoid duplication of efforts
- ▶ Let systems and developers specialize
- ▶ Overall gain for developers and users

A Basic System Integration Work Flow

1. We have a problem in System 1
2. We send it to System 2 (e.g., via Content MathML)
3. System 2 finds a solution
4. We send the solution back to System 1

For example,

Problem	Solution
proof goal expression formula with free variables	proof (in practice often only: “yes”) simplified/decomposed expression (set of) substitution(s)

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Key challenge: make sure that System 1 and System 2 agree on the semantics of problem and solution

The Formality Spectrum of System Integration

1) The pragmatic approach

- ▶ Slogan: “send problem/solution and hope for the best”
 - ▶ works well if the semantics is clear: literals, finite collections, first-order formulas, ...
 - ▶ gets unreliable fast: partial functions, side conditions in analysis, any other logic, ...
ambiguity already with $0 \in N$ or with x/x
- ▶ Key method: semi-formal specification of the System 1-System 2 interface
- ▶ Standardized through content dictionaries
symbol N in OpenMath CD *setname1* is natural numbers with 0

The Formality Spectrum of System Integration

2) The fundamentalist approach

our work

- ▶ Slogan: “prove everything and hope you’ll ever have the time to get a running system”
- ▶ expensive but then works perfectly
- ▶ requires formalizing semantics of systems and their relation

Classifying Fundamentalist Approaches (1)

When does integration happen?

- ▶ a priori: translate a whole library to a different system
forward translation run once by developer
- ▶ on-demand: translate individual problems our work
forward and backward translation run automatically

Examples:

- ▶ a priori
 - ▶ using HOL in Nuprl, Schürmann, Stehr, 2004
 - ▶ using Isabelle/HOL in HOL Light, McLaughlin, 2006
- ▶ on-demand
 - ▶ using first-order logic in Isabelle, Meng, Paulson, 2008
 - ▶ using first-order logic in SUMO, Trac, Sutcliffe, Pease, 2008

Classifying Fundamentalist Approaches (2)

When is the integration verified?

- ▶ dynamically
 - ▶ solution-providing system is unconstrained
 - ▶ solution-requesting system verifies the solution
 - ▶ key advantage: no trust in the providing system of the communication needed
- ▶ statically our work
 - ▶ define both systems in a meta-language
 - ▶ formalize systems and translations between them
 - ▶ prove correctness
 - ▶ key advantage: no communication of proofs needed

Examples:

- ▶ dynamically: using Maple in HOL Light, Harrison, They, 1998
- ▶ statically: using first-order logic in modal logic, Hustadt, Schmidt, 2000

Classifying Fundamentalist Approaches (3)

How is the static integration verified?

- ▶ on paper using semi-formal mathematics, using
 - ▶ an ad hoc argument
 - ▶ an argument within a (usually categorical) framework such as institutions, fibrations
- ▶ mechanically in a deduction system our work
typically, based on type theory as in LF, Coq, Isabelle

Examples:

- ▶ on paper, ad hoc: using Isabelle/HOL in Isabelle/ZF, Krauss, Schropp, 2010
- ▶ on paper, with framework: integrating logics in the Hets system, Mossakowski et al., 2007
- ▶ mechanized: using HOL in Nuprl
- ▶ mechanized: LATIN logic integrator, recall this morning's talk

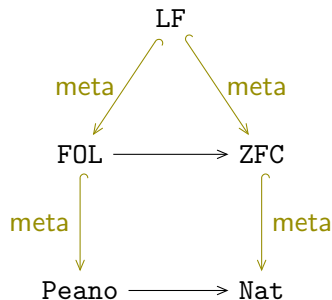
Our Frameworks of Choice: MMT + LF/Twelf

- ▶ MMT: module system for mathematical theories, Rabe, Kohlhase 2008
generic declarative language based on OMDoc/OpenMath
- ▶ LF: Harper, Honsell, Plotkin, 1993
logical framework based on dependent type theory
- ▶ Twelf: Pfenning, Schürmann, 1999
mechanization of LF

Division of labor:

- ▶ MMT provides the global semantics: theory graphs, module system, scalable MKM framework
- ▶ LF/Twelf provide the local semantics: type reconstruction, proof checking, adequate encodings

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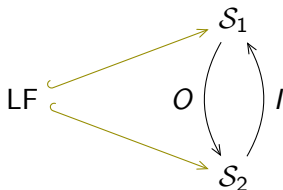
```
form : type
proof : form → type
impl : form → form → form
modus_ponens :
  proof (A impl B) →
    proof A → proof B
```

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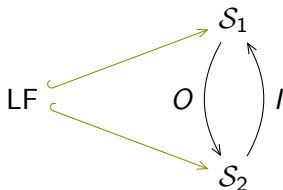
Static Verification in MMT (ideally)

1. Define an MMT theory M for the meta-language M (e.g., LF)
 M provides semantics, e.g., type- and proof-checking
2. Represent System 1 and System 2 as MMT-theories $\mathcal{S}_1, \mathcal{S}_2$
with meta-theory M
 \mathcal{S}_i contains, e.g., symbol \vdash_i for truth judgment
3. Give mutually inverse M -theory morphisms $I : \mathcal{S}_2 \rightarrow \mathcal{S}_1$ and $O : \mathcal{S}_1 \rightarrow \mathcal{S}_2$



Static Verification in MMT (ideally)

- ▶ Given a proof goal $\vdash_2 F$ in System 2
 1. translate it to $\vdash_1 I(F)$ in System 1,
 2. find a proof $\vdash_1 p : I(F)$ in System 1
 3. translate it back yielding $\vdash_2 O(p) : O(I(F)) = F$
- ▶ Static verification: valid theory morphism O preserves judgment $\vdash_1 p : I(F)$
- ▶ Mechanical verification: validity of O is verified by MMT+Twelf



Problem: This is really difficult

1. Representing systems in M is hard
 - ▶ need to represent syntax and semantics
 - ▶ need to show adequacy of representation
 - assuming the semantics is documented
 - ▶ good progress in LATIN
2. Giving theory morphisms I and O is even harder
 - ▶ need to translate syntax and semantics
 - ▶ ongoing work in LATIN

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3. But even then: mismatch of libraries

Classifying Fundamentalist Approaches (4)

- ▶ Integration is most interesting if there are big libraries
- ▶ But: system libraries use different concrete formalizations of the same abstract concept
e.g., natural numbers N_i in S_i , and $O(N_1) \neq N_2$
- ▶ How does the integration relate, e.g., $O(N_1)$ and N_2 ?
 - ▶ not at all
 - ▶ isomorphism theorems established individually: e.g.,
 $O(N_1) \cong N_2$
 - ▶ ad hoc correspondence of symbols, e.g., $N_1 \sim N_2$
translation can yield (only) proof sketches
our work
 - ▶ formal framework

Filtering in MMT

- ▶ theory morphisms may be partial

$$\frac{\begin{array}{l} \text{theory } A \quad \text{theory } B \quad \text{morphism } \mu : A \rightarrow B \\ s : \text{type} \quad t : \text{type} \quad s \mapsto t \\ c : s \end{array}}{\mathbf{filter } c}$$

Filtering in MMT

- ▶ theory morphisms may be partial
- ▶ partiality is **strict**, i.e., propagates along the dependency relation

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Filtering in MMT

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- ▶ key new idea: controlled **relaxation** of propagation

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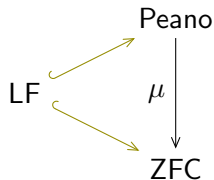
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$c : s$		filter c
$c' := c$		necessarily: filter c'
	$d : t$	possibly: $c' \mapsto d$

Filtering: Example

- ▶ Peano: MMT theory with axiomatic presentation of natural numbers
- ▶ ZFC: MMT theory with a concrete definition for them
- ▶ μ : (total) theory morphism that proves ZFC realizes Peano

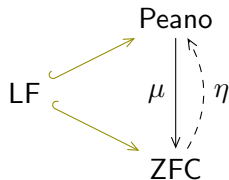
Peano	ZFC	μ
	$\emptyset, \cup, \text{etc.}$	
0	$0 := \emptyset$	$0 \mapsto 0$
<i>succ</i>	$\text{succ}(n) := n \cup \{n\}$	$\text{succ} \mapsto \text{succ}$
<i>nocycle</i> : $0 \neq \text{succ}(X)$	<i>nocycle</i> := [PROOF]	<i>nocycle</i> \mapsto <i>nocycle</i>



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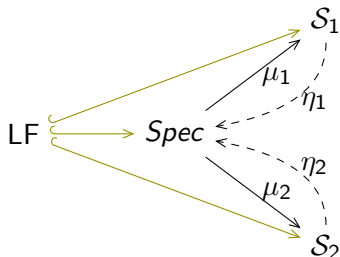
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η : partial theory morphism that inverts μ
filter \emptyset , **filter** \cup ,
 $0 \mapsto 0$, $\text{succ} \mapsto \text{succ}$, $\text{nocycle} \mapsto \text{nocycle}$

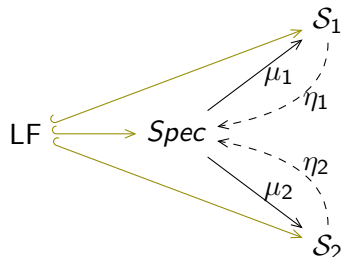
Integration by Filtering

- ▶ *Spec*: specification of the abstract concepts
e.g., axiomatic presentation of the natural numbers
- ▶ \mathcal{S}_i : two concrete definitions of *Spec*
e.g., natural numbers in ZFC and in Coq
- ▶ μ_i : theory morphism that proves \mathcal{S}_i realizes *Spec*
- ▶ η_i : partial theory morphism that inverts μ_i



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mediating morphisms now definable:

$$I : \mathcal{S}_2 \rightarrow \mathcal{S}_1 = \mu_2 \circ \eta_1$$

$$O : \mathcal{S}_1 \rightarrow \mathcal{S}_2 = \mu_1 \circ \eta_2$$

MMT guarantees

truth-preservation along I, O

whenever defined

Conclusion

- ▶ Filtering with relaxed propagation
 - ▶ technically, a minor change in MMT
 - ▶ pragmatically, a major step forward for applications in LATIN
- ▶ Does not cover all integration challenges, but a lot
e.g., we can now finish our Mizar \rightarrow ZFC translation in LF
- ▶ Implementation
 - ▶ adaptation in MMT finished
 - ▶ integration with Twelf pending