

MMT Objects

Florian Rabe

Jacobs University, Bremen, Germany

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Overview

- ▶ Major OPENMATH-based experiment/system
- ▶ MMT
 - ▶ Universal representation language for formal logical content
inspired by OPENMATH, OMDoc
 - ▶ Implementation with generic support for logical and knowledge management functionality
e.g., module system, type reconstruction; presentation, editing
- ▶ Object layer uses OPENMATH as primary data structure

Point of This Talk

- ▶ Describe differences between MMT objects and OPENMATH objects
- ▶ Provide additional information for further development of OPENMATH
- ▶ Not a
 - ▶ position paper
 - ▶ standard enhancement proposal

MMT's deviations may or may not be good for OPENMATH

Grammars

c : reference to symbol/constant (OMS)

x : reference to variable (OMV)

OPENMATH

objects $O ::= \mathcal{I}(i) \mid \mathcal{F}(f) \mid \mathcal{S}(s) \mid \mathcal{BA}(b)$
| $c \mid x$
| $\mathcal{A}(O, O^*) \mid \mathcal{ATT}(O; KV^*)$
| $\mathcal{B}(O; \mathcal{ATT}(x; KV^*)^*; O) \mid \mathcal{E}(c; O^*)$

(key-values lists) $KV ::= c \mapsto O$

MMT

objects $E ::= \mathcal{L}^c(s)$
| $c \mid x$
| $c(\gamma; \Gamma; E^*)$

contexts $\Gamma ::= (x[: E][= E])^*$

substitutions $\gamma ::= (x = E)^*$

Literals

OPENMATH

- ▶ 4 fixed literal types: integers, float, string, byte array
- ▶ concrete syntax fixed by standard
- ▶ side note: OPENMATH standard CDs define no operations on strings or byte arrays

MMT literals $\mathcal{L}^c(s)$

- ▶ extensible set of literal types like extensible set of symbols
- ▶ no individual literal types built-in
- ▶ c is symbol whose documentation defines
 - ▶ syntax (string encoding)
 - ▶ semantics (valid values and their meaning)of string s , which represents the literal value

Attributions

OPENMATH

- ▶ attributed variables in particular needed for type attributions
- ▶ semantically attributed objects does anybody use this?
- ▶ ignorable attributions

MMT: no attributions

- ▶ contexts declare variables $x[: E][= E]$
effectively 2 built-in attribution keys

$$\mathcal{ATT}(x; [\text{type} \mapsto T], [\text{def} \mapsto D]) \simeq x[: T][= D]$$

- ▶ ignorable attributions as extra-linguistic metadata
somewhat similar to HTML + RDFa

Errors

OPENMATH

- ▶ Explicit error objects

MMT: no errors

- ▶ error objects recovered as special case of application objects

Complex Objects

OPENMATH

- ▶ 4 constructions: attribution of key-value list, error, application, binding
 - ▶ Note:
 - ▶ attribution and binding are purely structural
 - ▶ error implies semantic properties
 - ▶ application is in between
- is function application semantics implied or not?

MMT

- ▶ single construction $c(\gamma; \Gamma; \vec{E})$
- ▶ purely structural
 - ▶ named children γ
 - ▶ bound variables Γ
 - ▶ unnamed children (in scope of bound variables)
- ▶ each construction labeled with symbol c
- ▶ semantics of $c(\gamma; \Gamma; \vec{E})$ defined solely by semantics of c

Complex Objects (2)

OPENMATH-MMT correspondence $O \simeq E$

If

$$O_i \simeq E_i \quad \text{and} \quad V_j \simeq X_j,$$

then for applications:

$$\mathcal{A}(c, O_1, \dots, O_n) \simeq c(\cdot; \cdot; E_1, \dots, E_n)$$

bindings:

$$\mathcal{B}(c; V_1, \dots, V_m; O_1) \simeq c(\cdot; X_1, \dots, X_n; E_1)$$

errors:

$$\mathcal{E}(c; O_1, \dots, O_n) \simeq c(\cdot; \cdot; E_1, \dots, E_n)$$

Complex Objects (3)

- ▶ What does γ do in $c(\gamma; \Gamma; \vec{E})$?
- ▶ Generalization beyond application and binding objects
- ▶ Substitution γ used for
 - ▶ named arguments in function application
 - ▶ records
 - ▶ list of cases in pattern-match

Conclusion

- ▶ MMT grammar uses only 4 productions
 - ▶ constants
 - ▶ variables
 - ▶ literals
 - ▶ complex objects
- ▶ OPENMATH uses 10 productions
 - ▶ 4 kinds of literals
 - ▶ 4 kinds of complex objects
- ▶ MMT loses some expressivity, especially for applications
- ▶ But gained simplification crucial in MMT implementation